



# Introduction to IPv6 (Part A)

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IPv6 Deployment and Support

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# Why a new versions of IPv6?



IPv6 Deployment and Support

- ❑ **Historical Facts**
  - ❑ **IPv4 Address Space Status**
  - ❑ **From Emergency measures ... to IPv6**
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# Historical facts



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- ❑ **1983 : Research network for ~ 100 computers**
  - ❑ **1992 : Commercial activity**
    - ❑ Exponential growth
  - ❑ **1993 : Exhaustion of the class B address space**
  - ❑ **Forecast of network collapse for 1994!**
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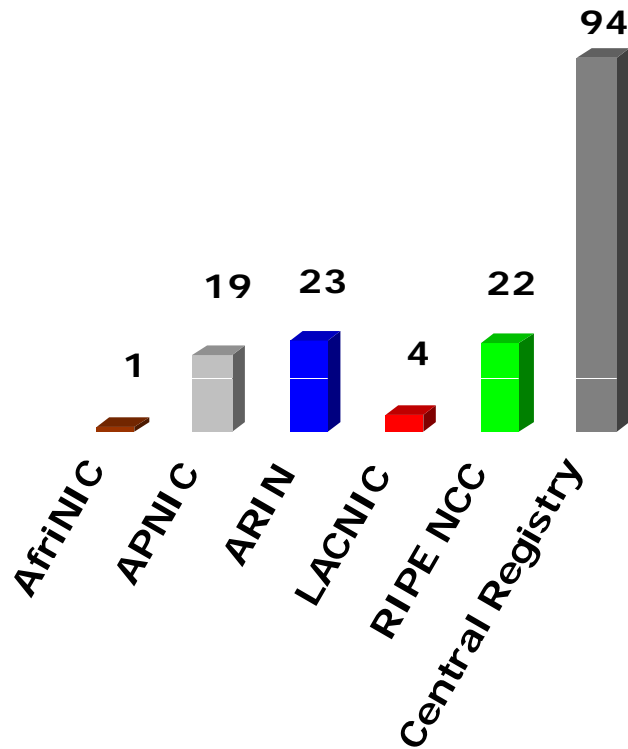
# IPv4 Address Space Status

(Sep. 06)



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## Allocated



## Available



## Not Available

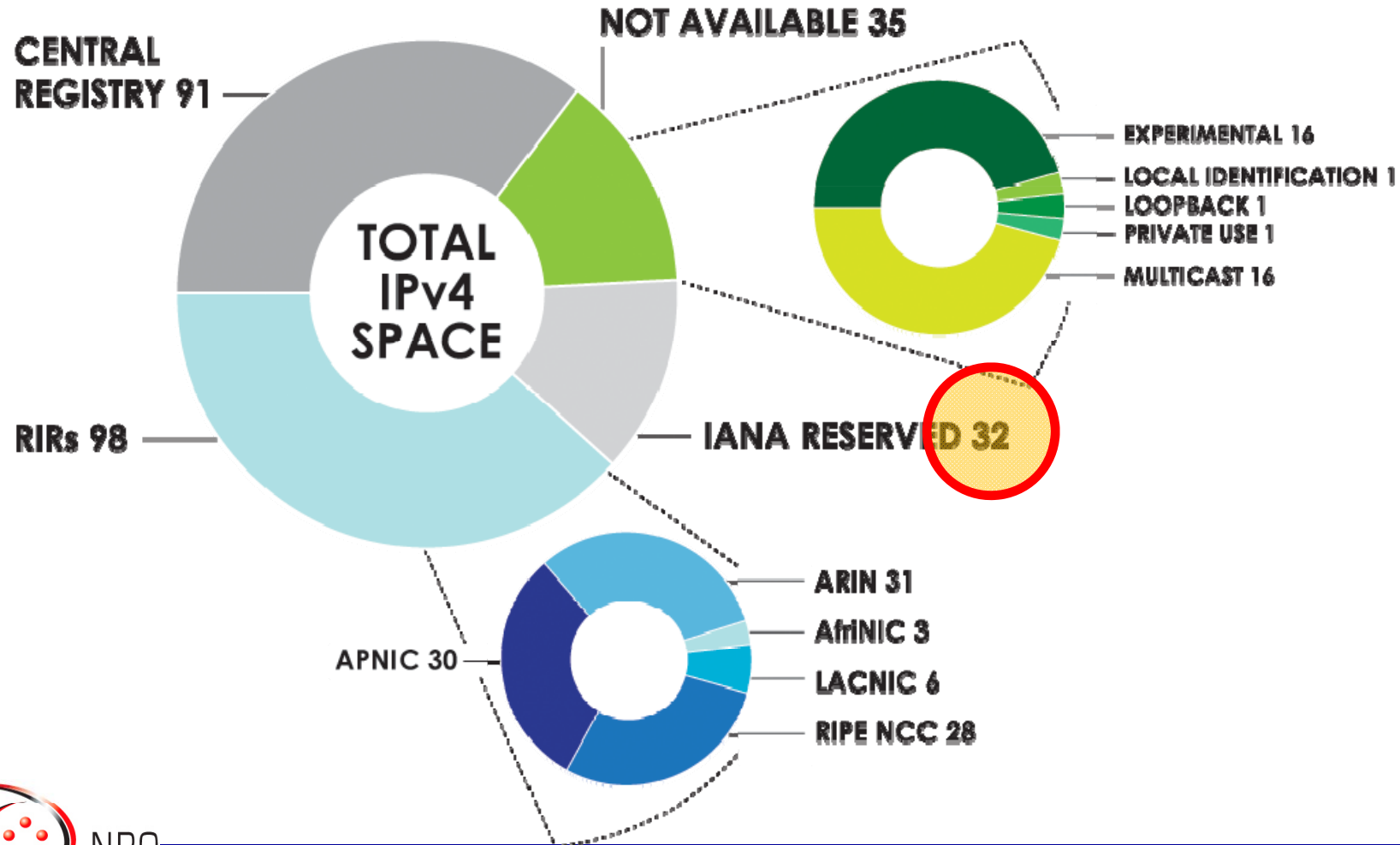


# IPv4 Address Space Status

(Mar. 09)



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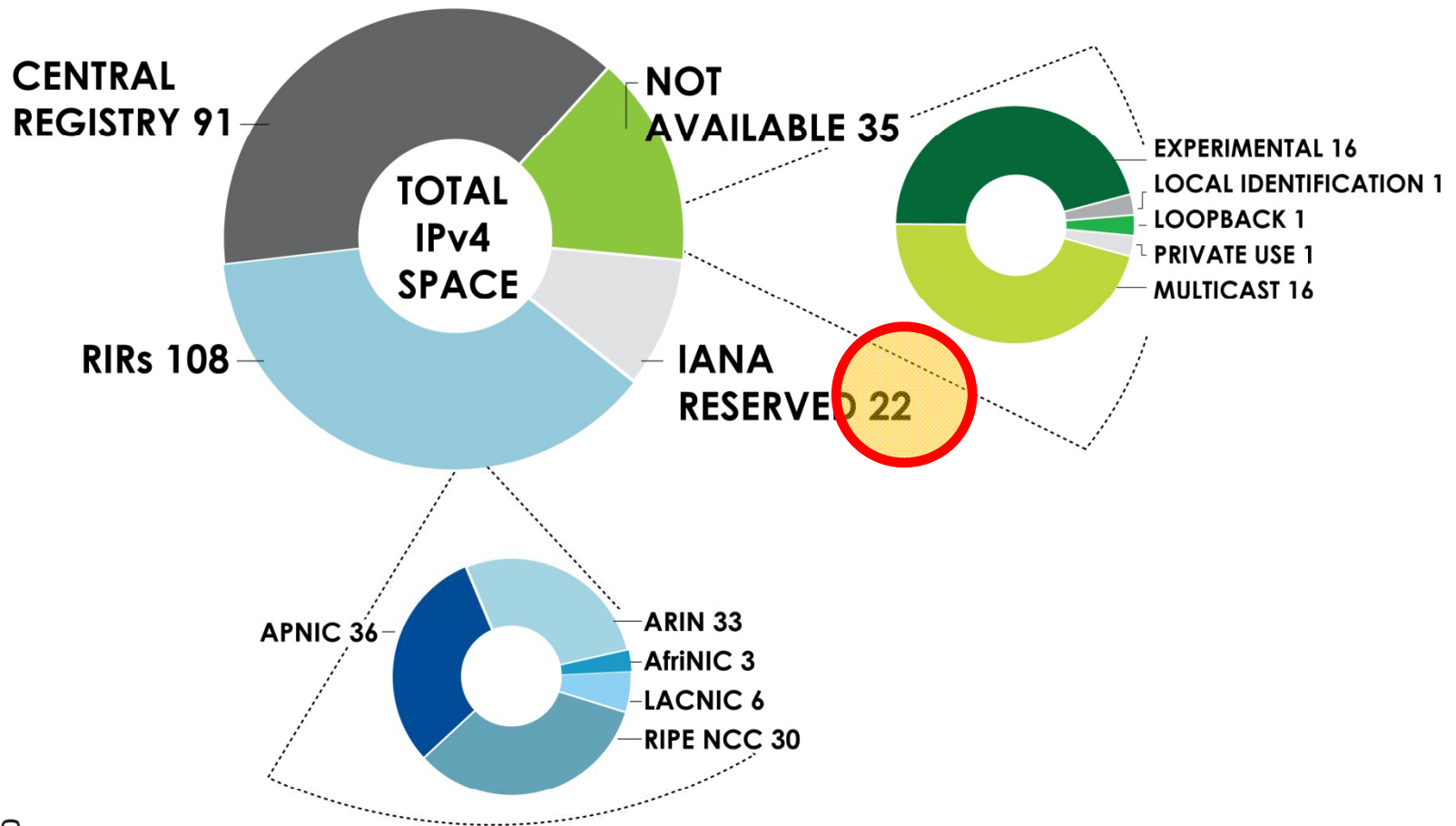


# IPv4 Address Space Status

(Mar. 10)



## STATUS OF 256 /8s IPv4 ADDRESS SPACE





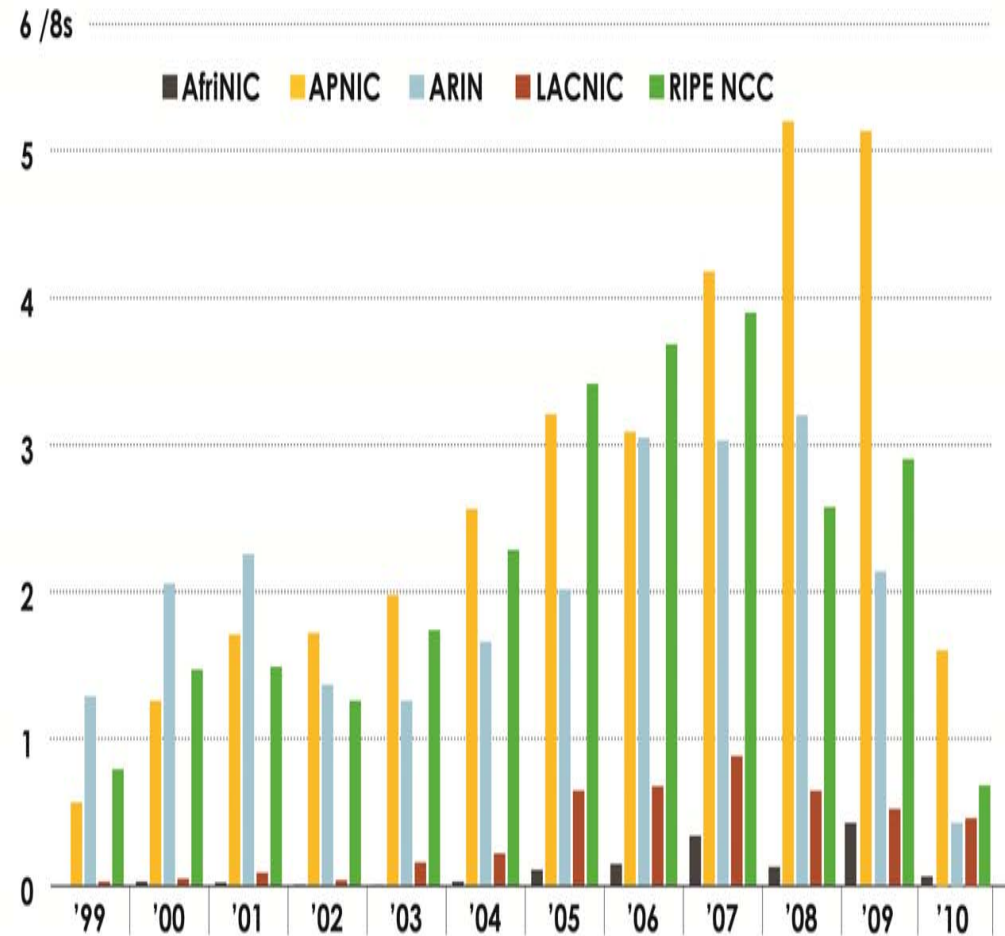
# IPv4 Prefixes Consumption Pace



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| Year | Month     | Available /8s (IANA) |
|------|-----------|----------------------|
| 2006 | September | 59                   |
| 2006 | December  | 55                   |
| 2007 | September | 44                   |
| 2008 | September | 39                   |
| 2009 | March     | 32                   |
| 2010 | March     | 22                   |

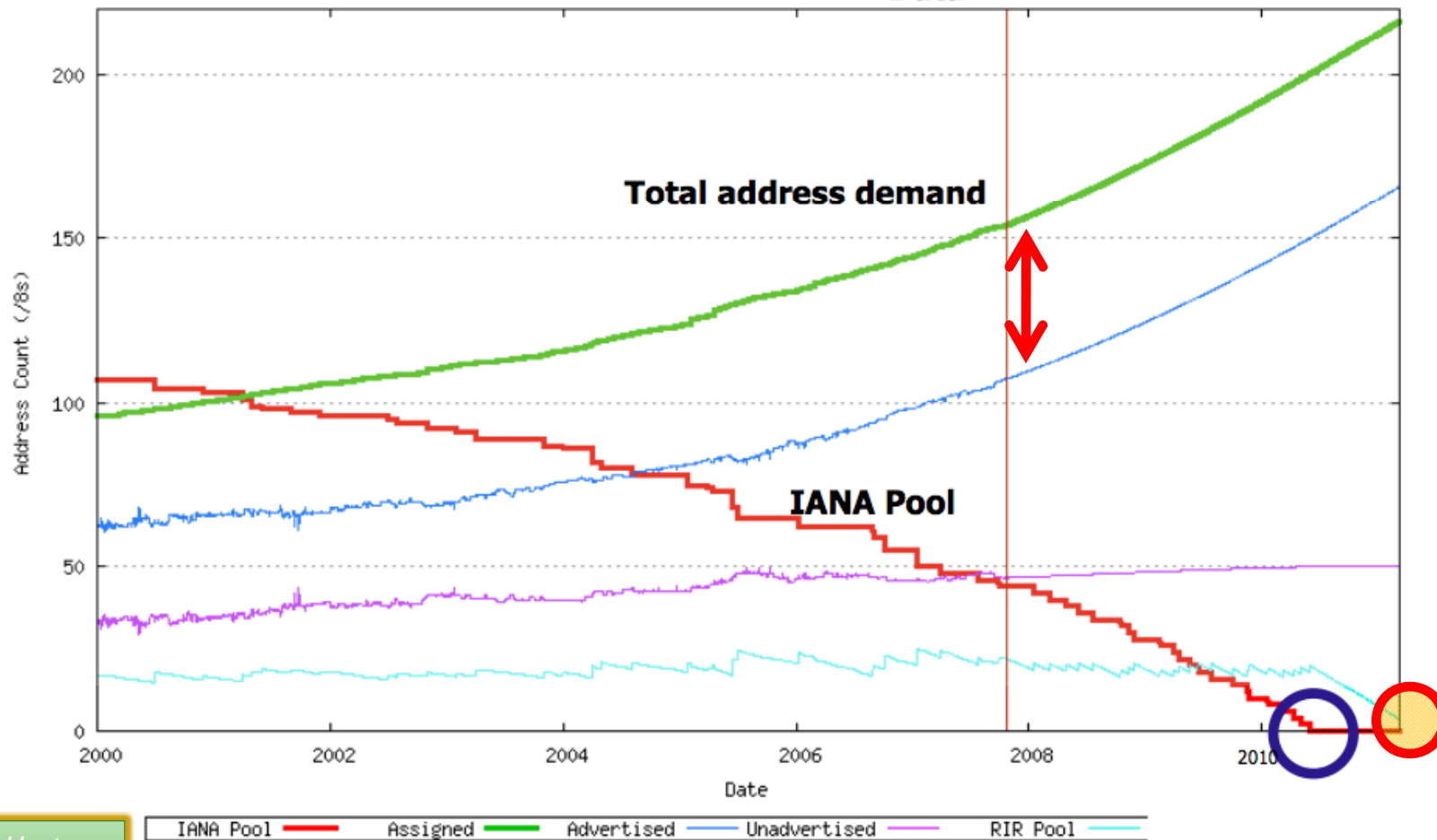




# IPv4 Address Space Depletion



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Geoff Huston  
APNIC  
Sept. 2007

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# Emergency measures ...



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- **Classless Internet Domain Routing (CIDR)**
  - **Private addresses**
  - **NAT**
  
  - **... and some recently proposals**
    - Large Scale NAT (Carrier-grade NAT)
    - Dual Stack Lite (DS-Lite)
    - IPv4 Address Trading
    - IPv4 Renumbering
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# Classless Internet Domain Routing



IPv6 Deployment and Support

- **Allocate exceptionally class B addresses**
- **Re-use class C address space**
- **CIDR**
  - network address = prefix/prefix length
  - classes abandon = less address waste
  - allows aggregation (reduces routing table size)



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# Private addresses (RFC 1918) (1/2)



IPv6 Deployment and Support

- Allow private addressing plans
  - Addresses are used internally
  - Similar to security architecture with firewall
  - Use of proxies or NAT to go outside
    - RFC 1631, 2663 and 2993
-

# Private addresses (2/2)



IPv6 Deployment and Support

## ■ Advantages:

- ❑ Reduce the need of official addresses
- ❑ Ease the internal addressing plan
- ❑ Transparent to some applications
- ❑ “Security” vs. obscurity
- ❑ Netadmins/sysadmin

## ■ Disadvantages:

- ❑ Translation sometime complex (e.g. FTP)
- ❑ Apps using dynamic ports
- ❑ Does not scale
- ❑ Introduce states inside the network:

## ■ Multihomed networks

- ❑ Breaks the end-to-end paradigm
- ❑ Security with IPsec

=> Should be reserved for small sites in Client/Server mode

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# Large Scale NAT



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Figure 1  
NAT 444

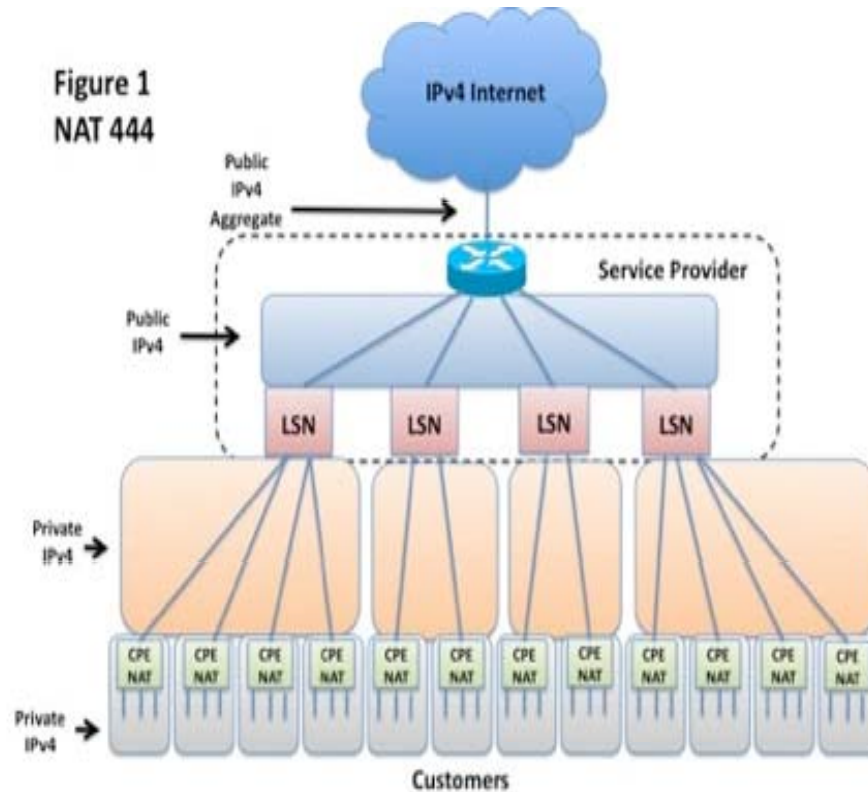
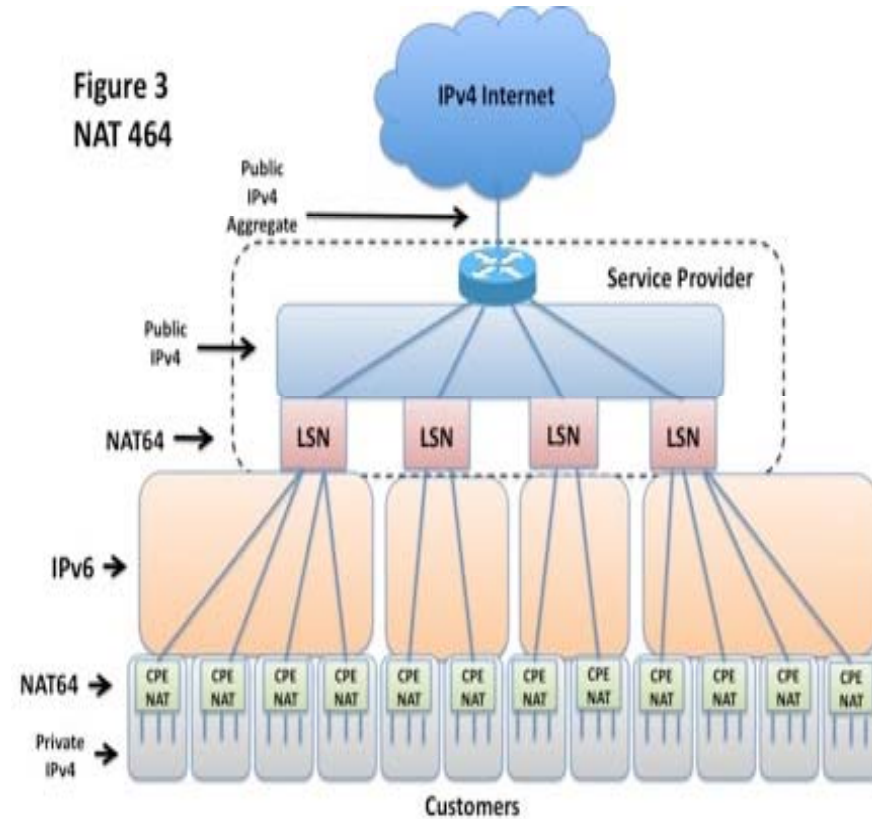


Figure 3  
NAT 464

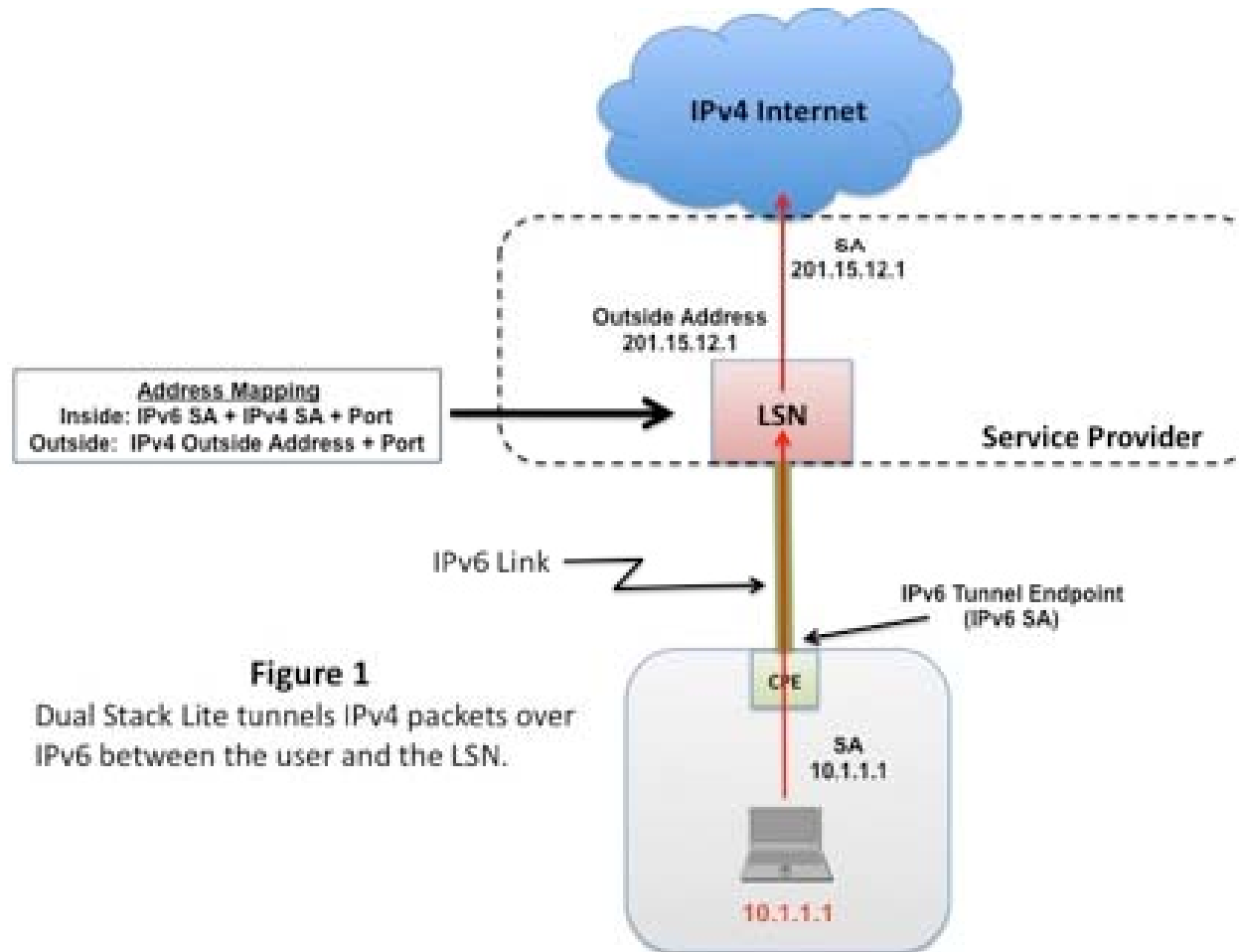


Source: NetworkWorld

# Dual Stack Lite (DS-Lite)



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**Figure 1**  
Dual Stack Lite tunnels IPv4 packets over IPv6 between the user and the LSN.

Source: *NetworkWorld*



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# Emergency Measures



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- **These emergency measures gave time to develop a new version of IP, named IPv6**
  - IPv6 keeps principles that have made the success of IP
  - Corrects what was wrong with the current version (v4)

**BUT are emergency measures enough?**

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# From emergency to IPv6



IPv6 Deployment and Support

- **IPv6 is already there ...**
    - Internet v6 is there today :
    - NRENs in EU, North America, Asia ... are interconnected in IPv6
    - Lots of IXP are offering IPv6 connectivity
    - ISPs and Telcos exchange IPv6 routes
  - **Then the question is not “if” but “when ?” and “how?”**
  - Resources exhaustion are projected as
    - IANA pool : Sept. 2011
    - RIRs pool : April 2012
    - (Source: <http://www.potaroo.net/tools/ipv4/index.html> )
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# IPv6 Basics

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# Agenda



IPv6 Deployment and Support

- **IPv6 Header**
    - Comparison with IPv4
  - **IPv6 Extension Headers**
  - **Processing IPv6 Headers**
    - Comparison with IPv4
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# IPv6 Header



IPv6 Deployment and Support

- **The IPv6 header is designed ...**
  - ... to minimize header overhead
  - ... to reduce the header process for most of the packets
    - Less important information and option fields are moved to ***extension headers***

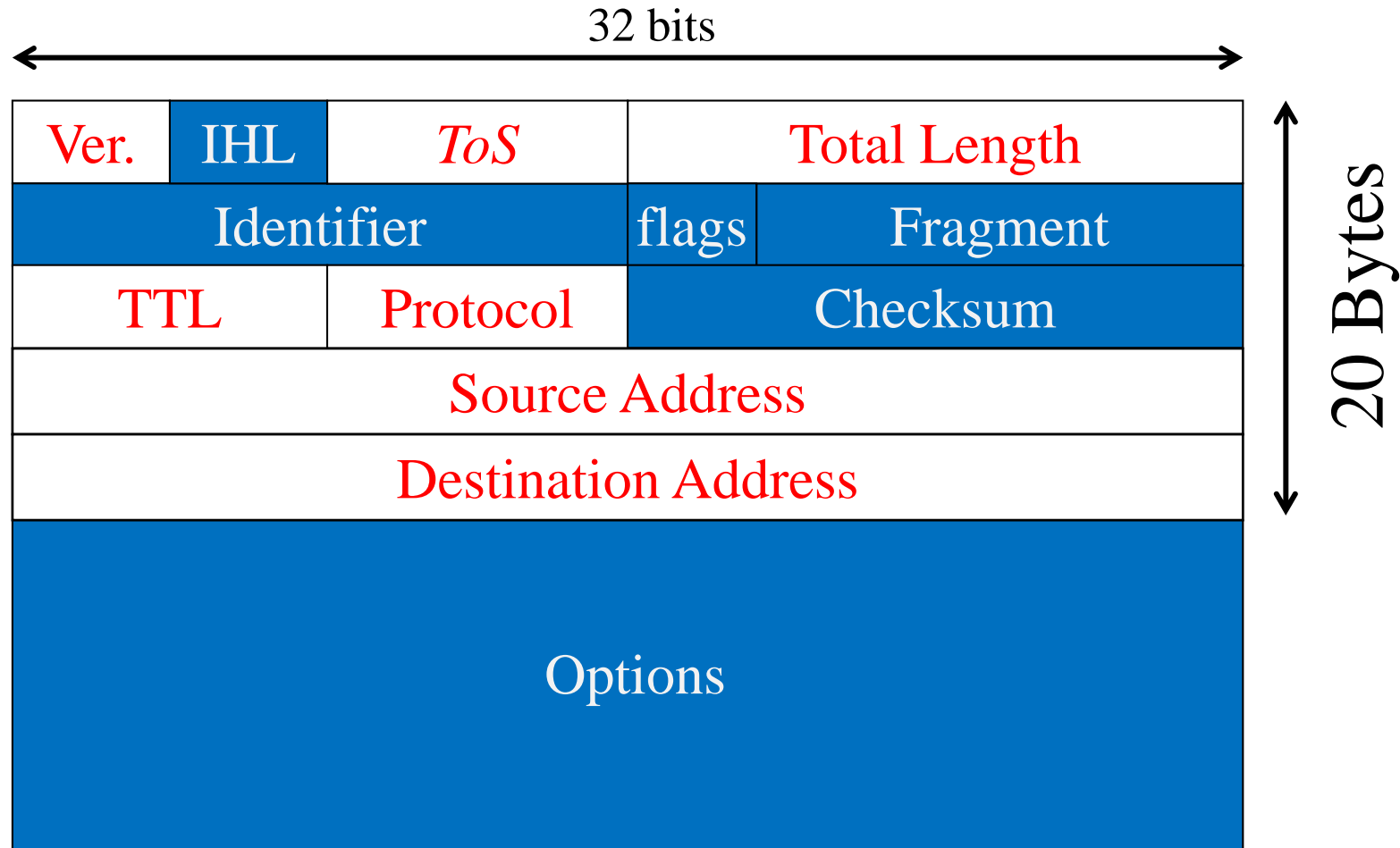
**IPv6 & IPv4 headers are not interoperable**

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# IPv4 Header



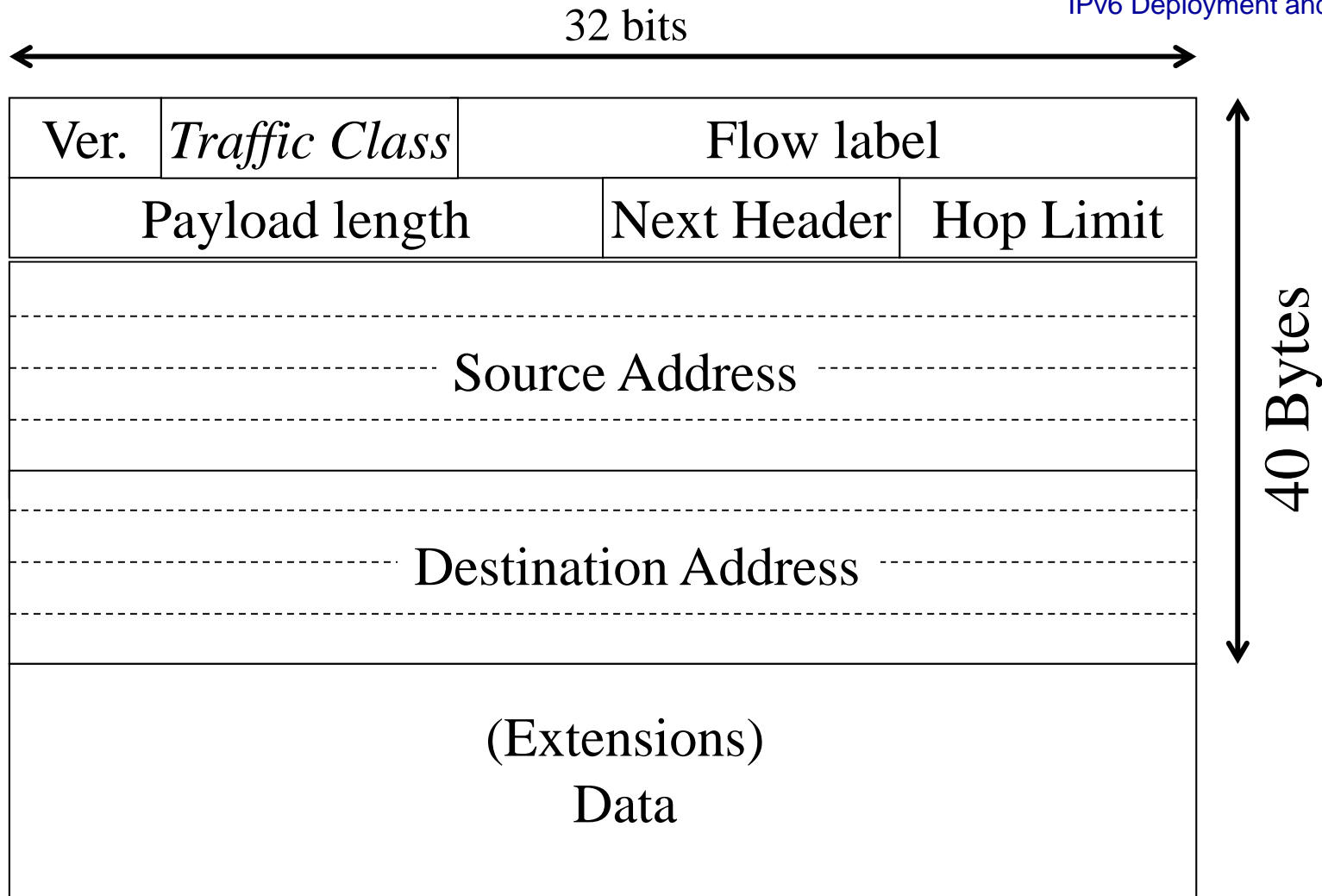
IPv6 Deployment and Support



# IPv6 Header Simplification



IPv6 Deployment and Support





# IPv6 Header Fields



IPv6 Deployment and Support

- **Version**
  - 4 bits
- **Traffic class**
  - 8 bits
- **Flow label**
  - 20 bits
- **Payload length**
  - Use Jumbogram for specific cases (payload = 0), 16 bits
- **Hop limit**
  - 8 bits
- **Next header**
  - 8 bits

# CoS support in IPv6



IPv6 Deployment and Support

- **The *Traffic Class* field:** *Used as in IPv4!*
  - Work done in DiffServ WG (closed): RFCs 2474, 2475, 2597, 3260, ...



- **The *Flow Label* field:** Enable classification of packets belonging to a specific flow
  - A flow is a sequence of packets that should receive specific non-default handling from the network
  - Intuitively: 5-tuple of the same source/destination address/port and transport protocol values
  - Without the flow label the classifier must use transport next header value and port numbers
    - Less efficient (need to parse the option headers), may be impossible (fragmentation or IPsec ESP)
  - RFC 3697 (PS)

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# IPv6: Optional Extensions



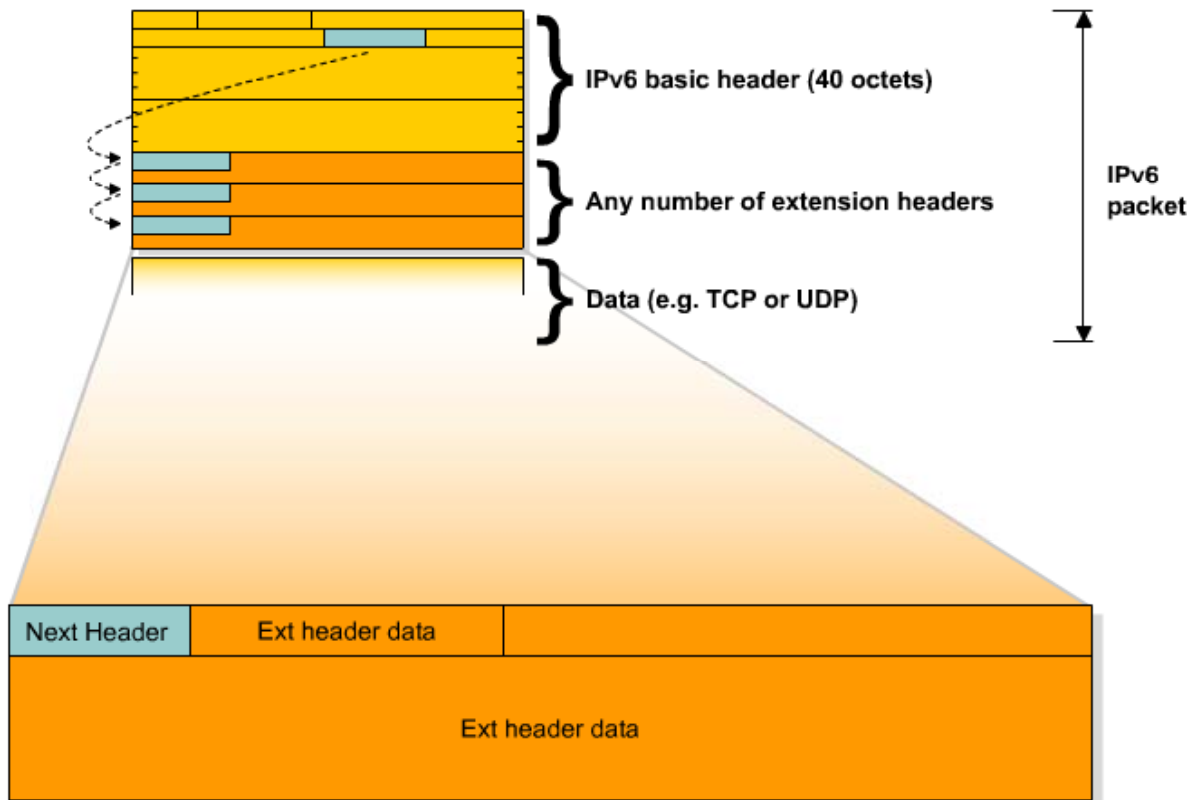
IPv6 Deployment and Support

- New “mechanism” replacing IPv4 options
  - **An IPv6 extension:**
    - Has its own message format
    - Is a  $n \times 8$ -byte datagram
    - Starts with a 1-byte ‘Next Header’ field
  - **Examples**
    - **Hop-by-hop (jumbogram, router alert)**
      - Always the first extension, analyzed by every router
    - **Destination**
    - **Routing (*loose source routing*)**
    - **Fragmentation**
    - **Security**
      - Authentication (AH), Encapsulating Security Payload (ESP)
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# Extension Headers (RFC2460)



IPv6 Deployment and Support



- Processed only by node identified in IPv6 Destination Address field => much lower overhead than IPv4 options

exception: Hop-by-Hop Options header

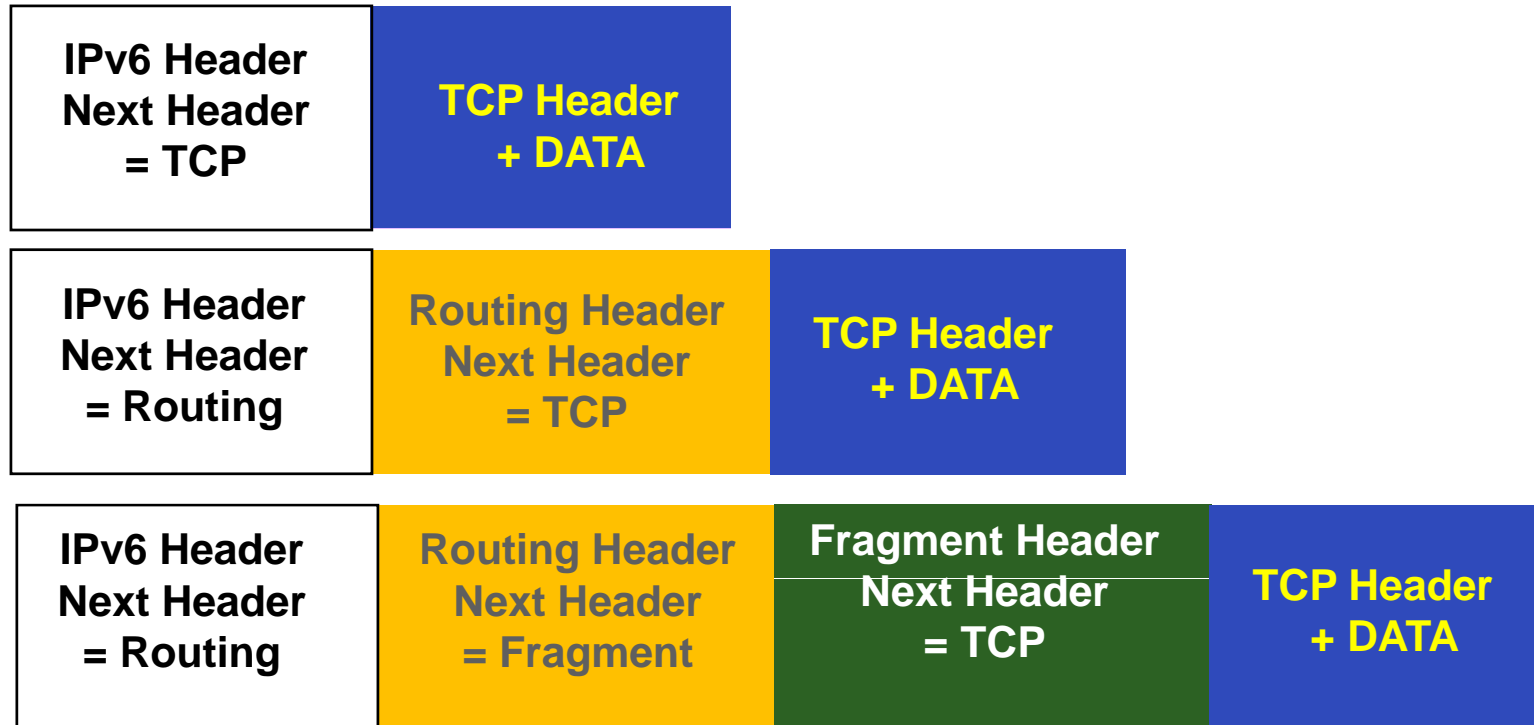
- Eliminated IPv4's 40-octet limit on options

In IPv6, limit is total packet size, or Path MTU in some cases

# IPv6: Optional headers



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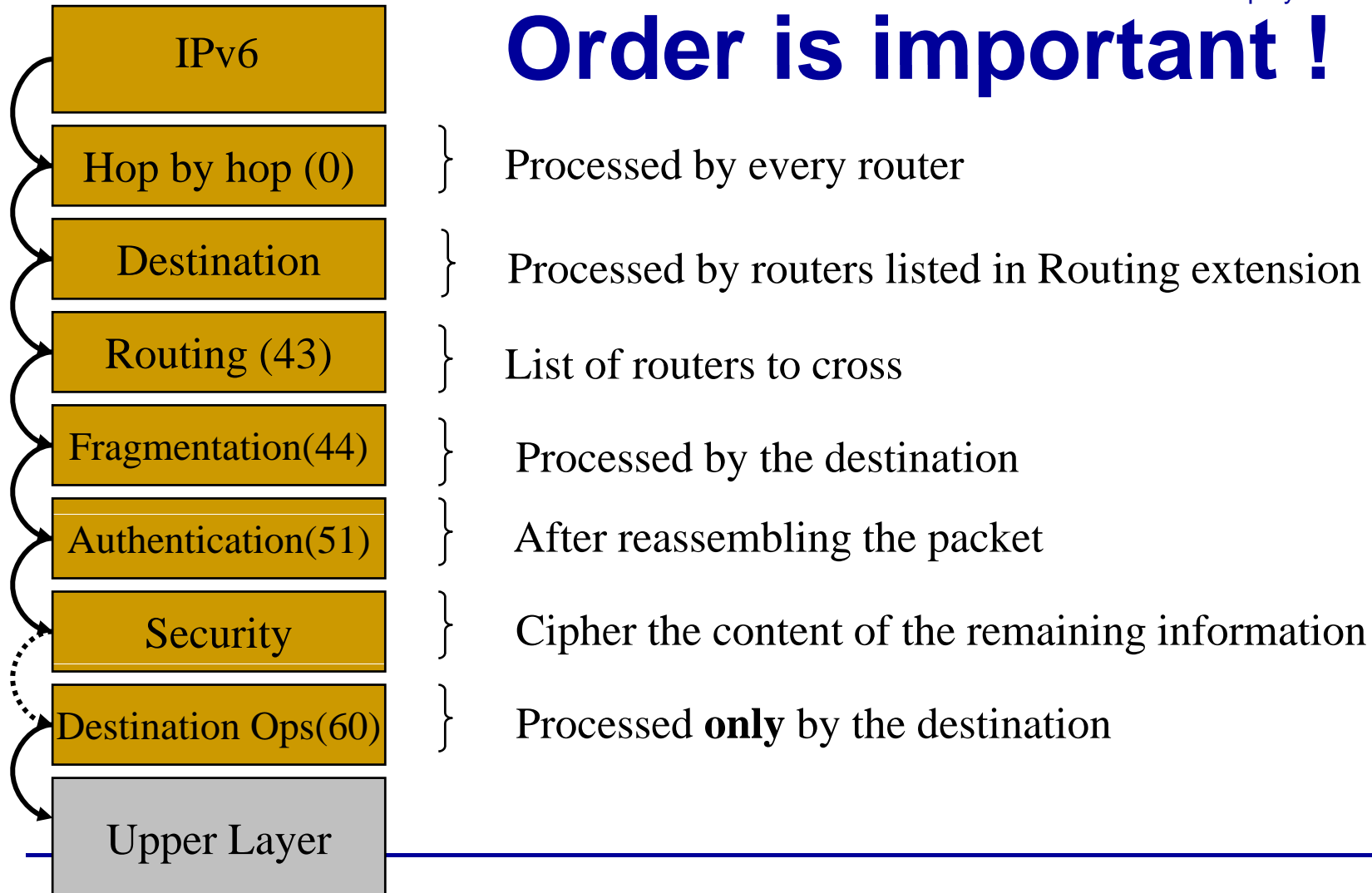
Extension headers are daisy chained



IPv6 Deployment and Support

# IPv6 extension headers:

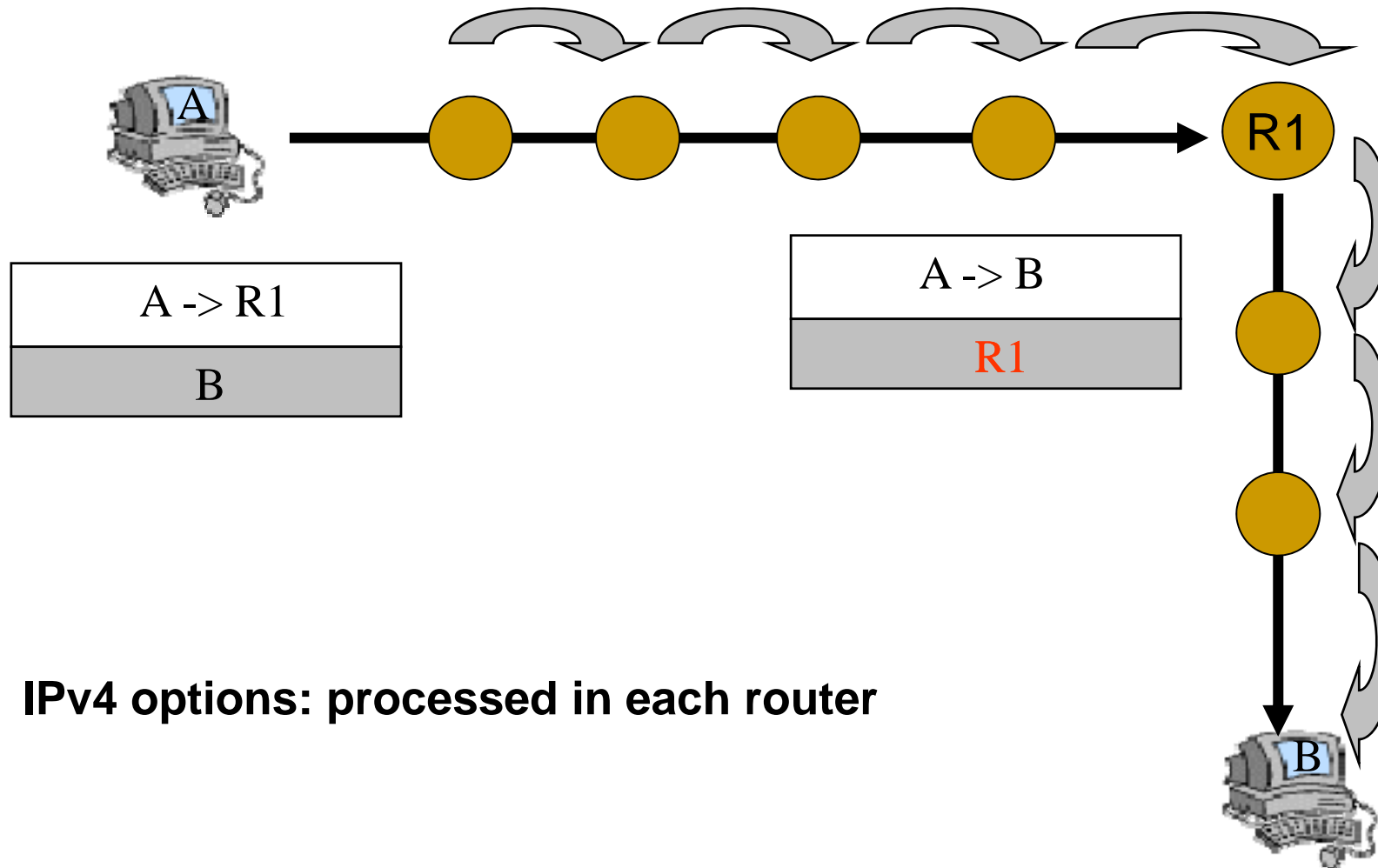
## Order is important !



# IPv4 header options processing



IPv6 Deployment and Support



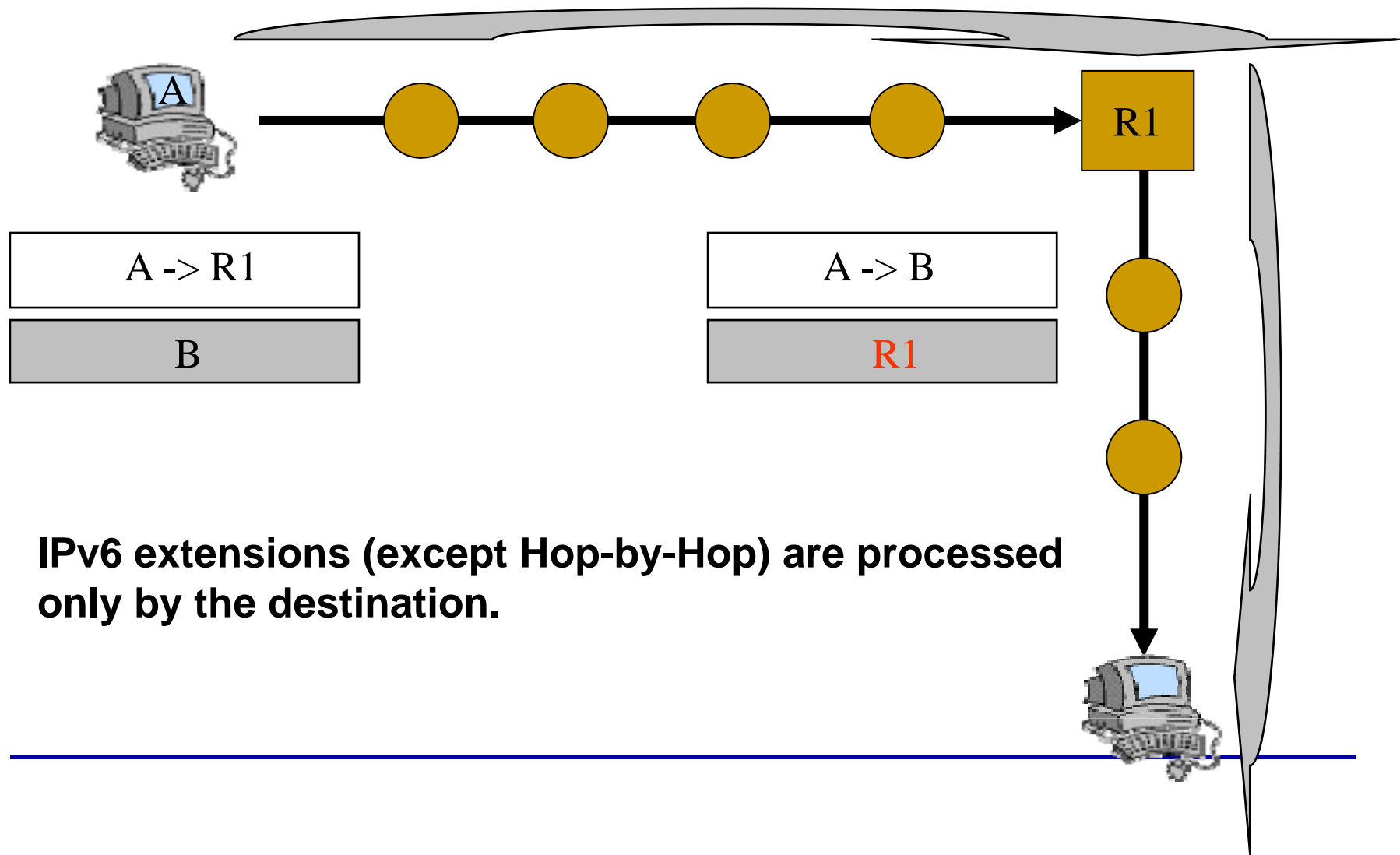
**IPv4 options: processed in each router**



# IPv6 Extension Header Processing



IPv6 Deployment and Support



**IPv6 extensions (except Hop-by-Hop) are processed only by the destination.**

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# Conclusion



IPv6 Deployment and Support

- ❑ Main changes in IPv6 protocol are within address format and datagram headers
  - ❑ A lot of fields in the IPv6 header have disappeared
    - ❑ More efficient processing in the (intermediate) routers
  - ❑ Optional extensions allow more functionalities (source routing, authentication, ...)
  - ❑ Optional header mechanism allows new options introduction without modifying the protocol
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Questions?