



deploy

IPv6 Support in the DNS

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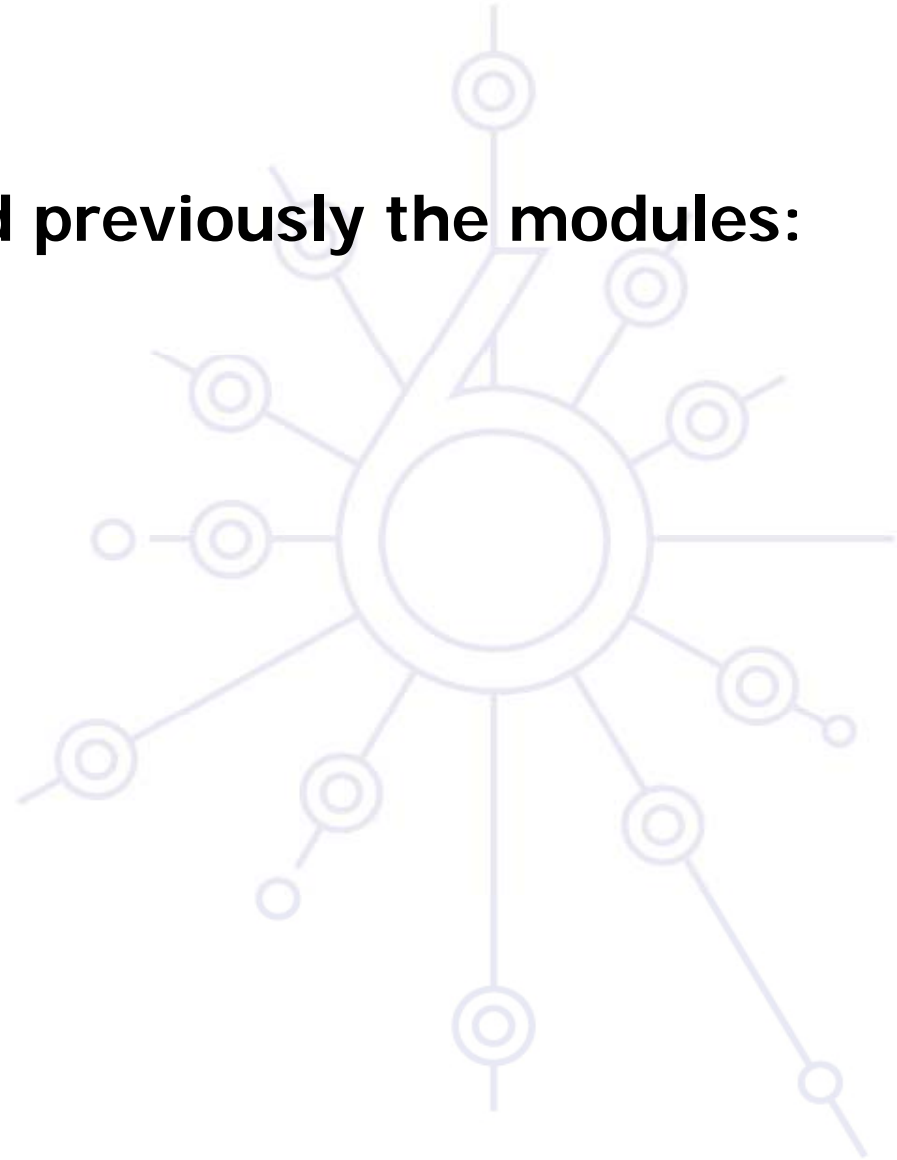
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Prerequisites

You should have followed previously the modules:

- 010-IPv6 Introduction
- 020-IPv6 Protocol
- 030-IPv6 Addressing



Agenda

How important is the DNS?

DNS Resource Lookup

DNS Extensions for IPv6

Lookups in an IPv6-aware DNS Tree

About Required IPv6 Glue in DNS Zones

The Two Approaches to the DNS

DNS IPv6-capable software

IPv6 DNS and root servers

**DNSv6 Operational Requirements &
Recommendations**

How important is the DNS?

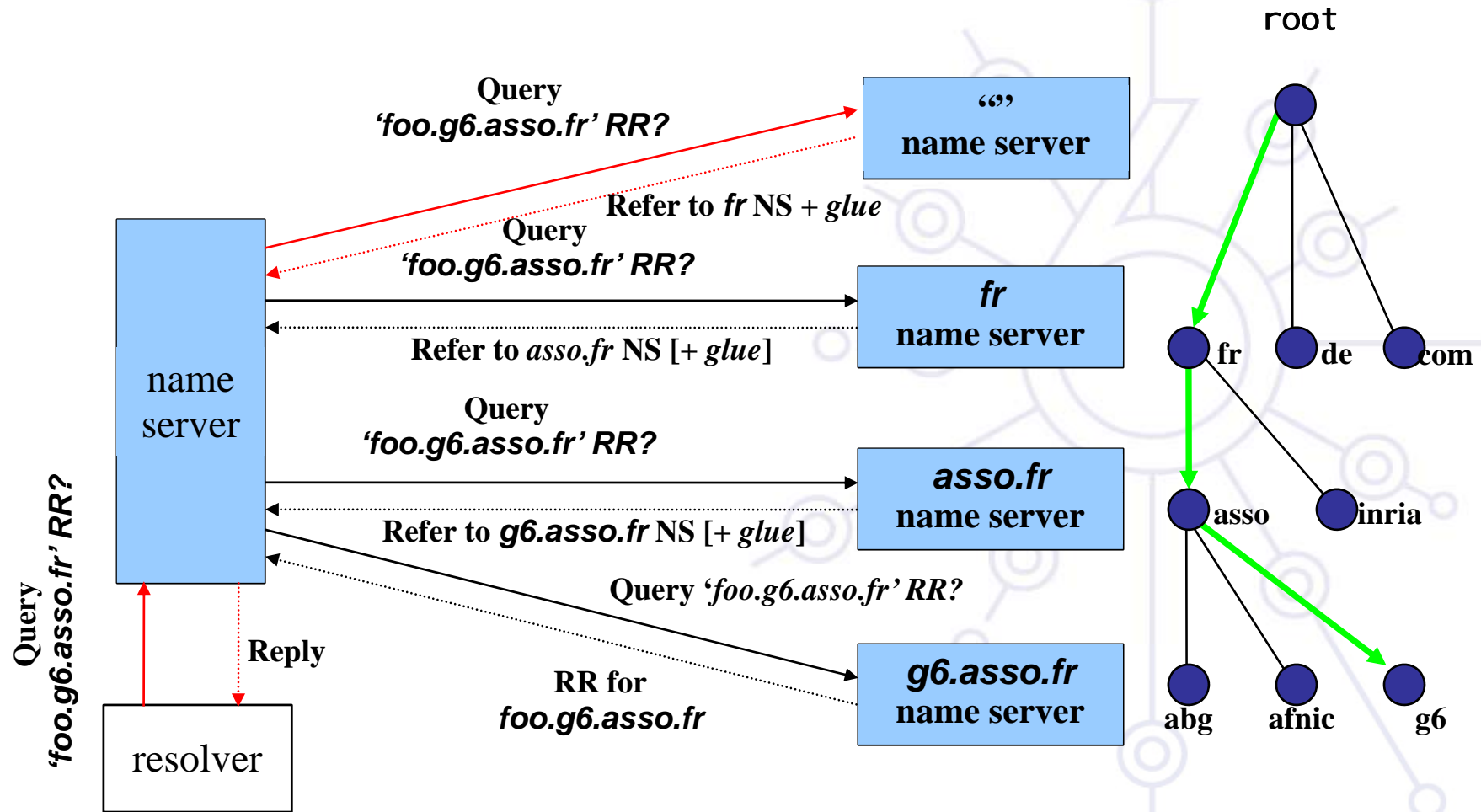
- Getting the IP address of the remote endpoint is necessary for every communication between TCP/IP applications
- Humans are unable to memorize millions of IP addresses (specially IPv6 addresses)
- To a larger extent : the Domain Name System provides applications with several types of resources (domain name servers, mail exchangers, reverse lookups, ...)
- They need
 - Hierarchy
 - Distribution
 - Redundancy

Forward and Reverse DNS

Forward DNS: name-based identification and access to the various components accessible on an internet, by supplying a destination IP address.

Reverse DNS: translation of numeric IP addresses (IPv4 or IPv6) back to meaningful names for “human consumption”, as well as for debugging tools and some (weak) security facilities

DNS Lookup



DNS Extensions for IPv6

RFC 1886 → RFC 3596

AAAA : forward lookup ('Name → IPv6 Address'):

Equivalent to 'A' record

Example:

ns3.nic.fr.	IN	A	192.134.0.49
	IN	AAAA	2001:660:3006:1::1:1

PTR : reverse lookup ('IPv6 Address → Name'):

Reverse tree equivalent to in-addr.arpa

Main tree: **ip6.arpa**

Former tree: ip6.int (deprecated)

Example:

```
$ORIGIN 1.0.0.0.6.0.0.3.0.6.6.0.1.0.0.2.ip6.arpa.  
1.0.0.0.1.0.0.0.0.0.0.0.0.0.0.0 PTR ns3.nic.fr.
```


About Required IPv6 Glue in DNS Zones

When the DNS zone is delegated to a DNS server (among others) contained in the zone itself

Example: In zone file rennes.enst-bretagne.fr

```
@          IN          SOA          rsm.rennes.enst-bretagne.fr. fradin.rennes.enst-bretagne.fr.
              (2005040201 ;serial
              86400 ;refresh
              3600 ;retry
              3600000 ;expire}

              IN          NS          rsm
              IN          NS          univers.enst-bretagne.fr.

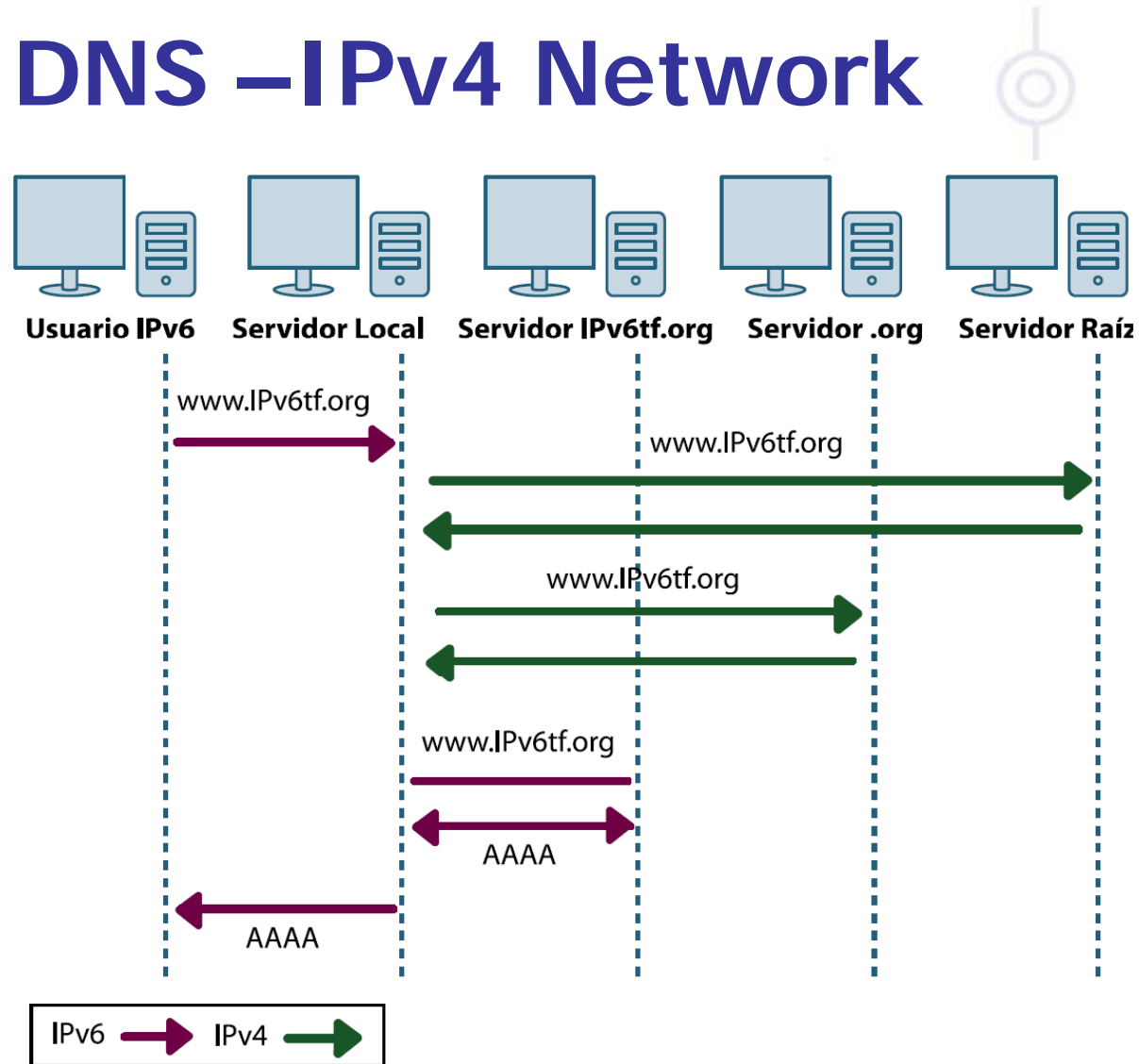
[...]
ipv6        IN          NS          rhadamanthe.ipv6
              IN          NS          ns3.nic.fr.
              IN          NS          rsm
;
rhadamanthe.ipv6      IN          A          192.108.119.134
                      IN          AAAA       2001:660:7301:1::1

[...]
```

IPv4 glue (A 192.108.119.134) is required to reach rhadamanthe over IPv4 transport

IPv6 glue (AAAA 2001:660:7301:1::1) is required to reach rhadamanthe over IPv6 transport

IPv6 DNS – IPv4 Network



IPv6 DNS and root servers

DNS root servers are critical resources

- **13 roots** « around » the world (#10 in the US)
 - As of 04/02/2008, 6 root servers are IPv6 enabled
 - and reachable via IPv6 networks
 - **A, F, H, J, K & M**
- Need for mirror-like function for the root name servers
 - To be installed in other locations (EU, Asia, Africa, ...)

IPv6 DNS and root servers /2

New technique : anycast DNS server

- To build a clone from the primary master
- Containing the same information (files)
- Using the same IP address(es)

Such anycast servers have proved a successful strategy and a lot of them are already installed :

- F root server: Ottawa, Paris(Renater), Hongkong, Lisbon (FCCN)...
- M root server: Tokyo, Paris (Renater), Seoul
- Look at <http://www.root-servers.org> for the complete and updated list.

The Two Approaches to the DNS

The DNS seen as a database

- Stores different types of Resource Records (RRs)
 - SOA, NS, A, AAAA, MX, PTR, ...

⇒ DNS data is independent of the IP version (v4/v6)
the DNS server is running on

The DNS seen as a TCP/IP application

- The service is accessible in either transport modes (UDP/TCP)
- and over either IP versions (v4/v6)

⇒ Information given over both IP versions must be consistent

DNS IPv6-capable software (1)

BIND (Resolver & Server)

- <http://www.isc.org/products/BIND/>
- BIND 9 (avoid older versions)

On Unix distributions

- Resolver Library (+ (adapted) BIND)

NSD (authoritative server only)

- <http://www.nlnetlabs.nl/nsd/>

Microsoft Windows (Resolver & Server)

- It has been reported that Windows XP resolver cannot interact with DNS servers over an IPv6 transport.
 - It needs an IPv4 network to query a DNS server.
- => This is no more an issue for Windows Vista users.



DNS IPv6-capable software (2)

Microsoft Windows XP default resolver only queries over IPv4 transport:

- Install BIND 9 for Windows XP and uses BINDs resolver; or
- Have a local dual stack DNS server.
 - Via DHCP, assign IPv4 address
 - advertise the DNS server IPv4 address to XP users.

DNSv6 Operational Requirements & Recommendations

The target today is not the transition from an IPv4-only to an IPv6-only environment

How to get there?

- Start by testing DNSv6 on a small network and get your own conclusion that DNSv6 is harmless, **but remember:**
 - **The server (host) must support IPv6**
 - **And DNS server software must support IPv6**
- Deploy DNSv6 in an incremental fashion on existing networks
- **DO NOT BREAK** something that works fine (production IPv4 DNS)!



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Questions ...



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Extra Slides

TLDs and IPv6 (1)



One of IANA's functions is the DNS top-level delegations

Changes in TLDs (e.g ccTLDs) has to be approved and activated by IANA

Introduction of IPv6-capable nameservers at ccTLDs level has to be made through IANA

TLDs and IPv6 (2)

How many servers supporting a domain should carry resource records information ?

- Usually conservative approaches
 - Preferably two name servers
- => located in geographically different areas

Don't use long server names.

⇒ 1024 bytes limit in DNS response datagrams

- Some ccTLDs had to renamed their servers
- same philosophy used by root servers

TLDs and IPv6 (3)

As of April 14th 2008

- 13 out of 21 TLDs
 - with at least one IPv6 enabled DNS server (glued)
- 102 out of 252 ccTLDs
 - with at least one IPv6 enabled DNS server (glued)

Servers: 124 different ones, worldwide