CEPLOY Pv6 and Sensor Networks

Module 250 – IPv6 and Sensor Networks

IPv6 and Sensor Networks

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Acknowledgements



- Patrick Grossetete, Cisco (was Arch Rock)
- Socrates Varakliotis, UCL

Agenda



IPv6 Deployment and Support

Introduction

- The Generic Components
- Standards and Technologies

Conclusion

Background



- Different from most modules in this series
- Need first to define Wireless Sensor Networks and show why they are different
- Need to discuss their technology
- Then show where IPv6 technology kicks in
- Consider some applications
- Consider a specific product line as example

The Construction of the Module Pv6 Deployment and Support

- First we define the different components of Sensor Networks
- Then we list some of the standards that are being, or have been, defined for the need
- Then we consider a specific portfolio of products from a supplier, Cisco(Arch Rock), to meet the need
- Finally we consider some application environments that have been pursued

The Problem



- Sensors are often small devices, in large numbers, that need to be addressed
 - They are not powerful, and often have limited power because they are not wired
- Sensor networks are often wireless, with insufficient power to reach all nodes
 - They need wireless ad-hoc networks
- So far many are not even IP-enabled, but are changing
 - IPv6 is not the only solution for such nets
 - But recent protocols and systems have been developed for them

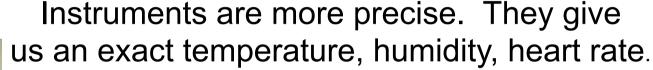
What is a "sensor"?



IPv6 Deployment and Support

From Human senses to devices

You feel COLD.





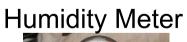
You feel your heart You feel WET. pumping!



Exercise **Heart Monitor**

Rain Gauge







IPv6 and Sensor Networks

Wireless Sensor Node

•The world is outfitted with **billions** of devices sensing their environment

 Homes, offices, factories, streets, hospitals, automobiles....people

Issue:

- Data is dropped or remains "stranded"
 - Wireless Sensor Node =

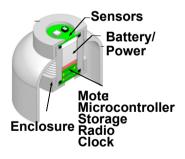
Sensor + tiny computer + radio + network

- Sensors: Temperature, humidity, light, vibration, etc.
- Battery operated: Lasts for months or years!
- Tiny computer: As little as you can afford
- Radio communications: No wires needed!
- Internet connected: As easy as opening a web page



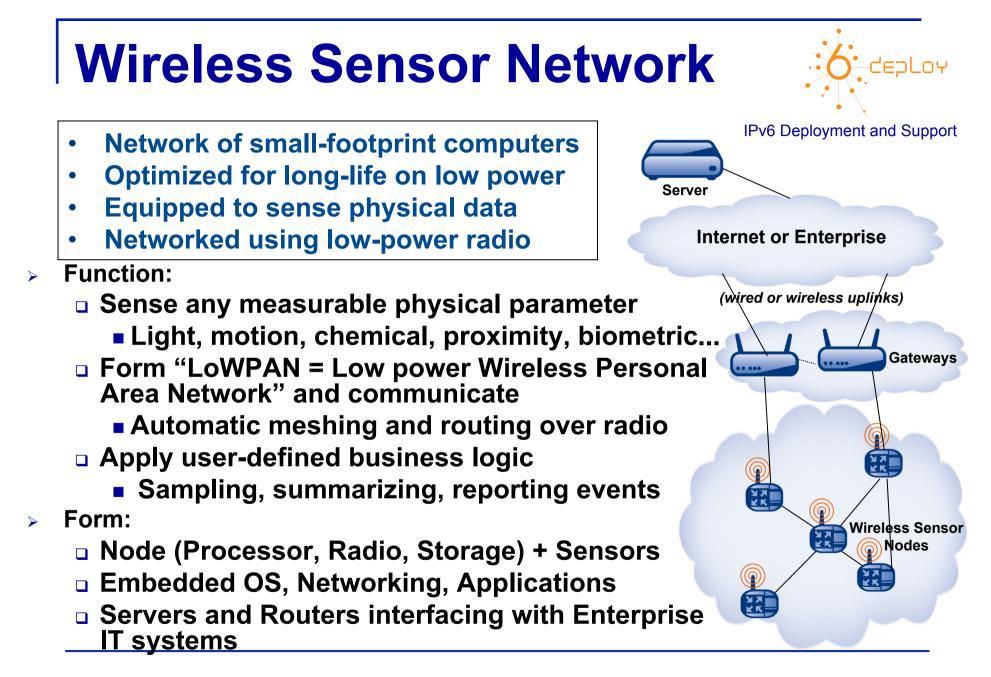
IPv6 Deployment and Support





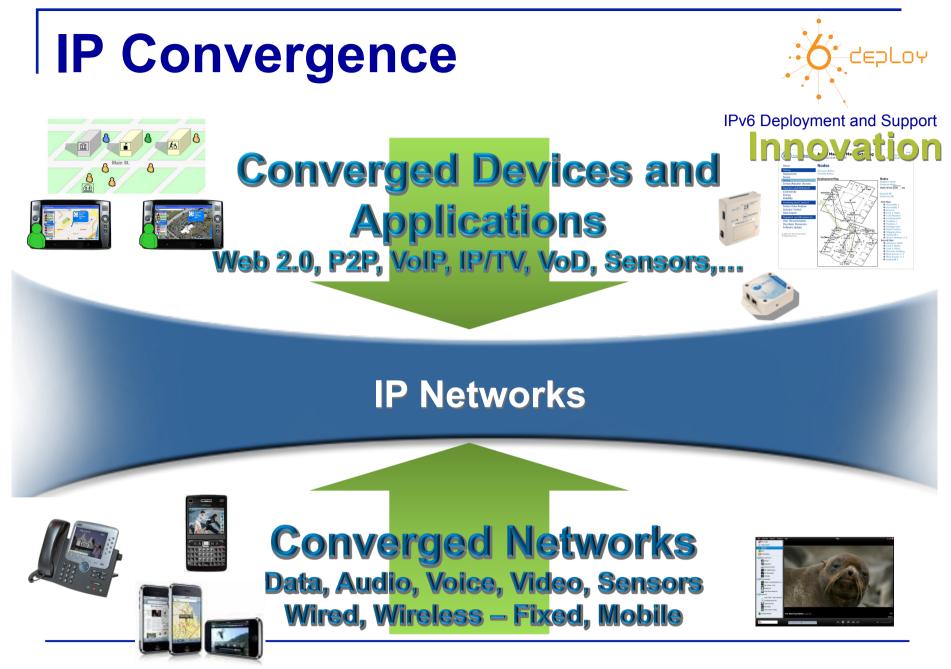
Sensor Network Technology

- Sensor nets often wireless towards sensors
 - May use Wifi 802.11
 - Often use ZigBee 802.15.4 (low-power)
 - Other technology under development and use
- Sensor net gateways often use Web access
 Is good standard for heterogeneity
- Sensor net gateways may use different technologies towards Internet
 - Often wired with normal technologies
 - Often wireless e.g. cellular or Wifi



Sensor Network Characteristics

- Should have an open architecture IPv6 Deployment and Support
 - Needs to fit in with components and sensors from other suppliers
- Need wide range of Nets
 - Different reaches, characteristics, topologies
- Need efficient and low power packet handling – even of small packets
- Need security and ruggedness
- Need minimal external configuration
- Clearly use of an IP network vital!



IPv6 and Sensor Networks

Sensor Network Architecture

- Sensors come in many sizes and powers IPv6 Deployment and Support
 - Some can, but some cannot run IP stack
- If they can run stack, new protocols have been optimised for them
 - Need to address many, hence IPv6 desirable
 - **GLOWPAN for optimal power and packet size**
 - Is only defined for IPv6
- If they cannot run stack, then sensor gateway used
 - Addresses and controls data to/from sensors
 - Caches data between Sensor Net and WAN
- Topologies may be Star or Mesh
- Traditionally in fixed networks
 - Mobility patterns are emerging, i.e. Emergency responders

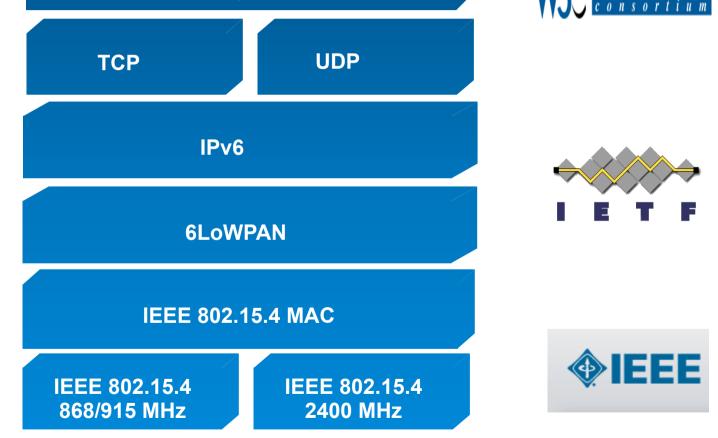
Agenda



- Introduction
- The Generic Components
- Standards and Technologies
- An Example the Arch Rock Portfolio
- Deployment Case Studies
- Conclusion

Open Architecture

Applications (Telnet, SSH, SNMP,...) Web Services (SOAP, XML, RSET



deploy

IPv6 Deployment and Support

WORLD WIDE WEB

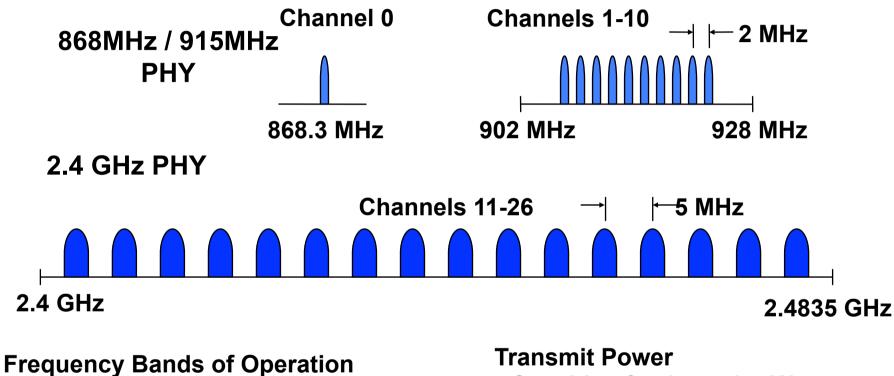
A Low-Power Standard Link



				· · ·				
	802.15.4	802.15.1 (Bluetooth)	802.16 (WiMax)	802.11	802.3			
Class	WPAN	WPAN	WPAN Metro Area		LAN			
Lifetime (days)	100-1000+	1-7	Powered	0.1-5	Powered			
Net Size	65535	7	P2P, P-MP 30		1024			
BW	20-250 Kb/s	720 Kb/s	75Mb/s	11(b)-108(n)M b/s	10Mb/s-10Gb/ s			
Range (m)	1-100+	1-10+	50K	1-100+	185 (wired)			
Goals	Goals Low Power, Large Scale, Low Cost		Cable Replacement	Throughput	Throughput			
Low T-power & SNR, modest BW, Little Frames								

IEEE 802.15.4 Physical Layer

IPv6 Deployment and Support



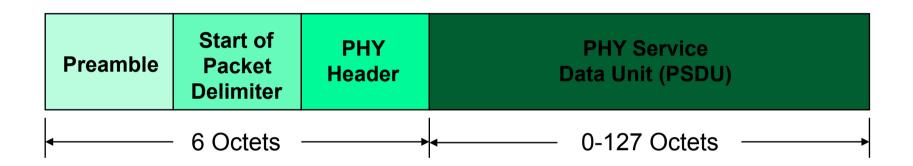
16 channels in the 2.4GHz ISM band 10 channels in the 915MHz ISM band 1 channel in the European 868MHz band

Capable of at least 1 mW

Receiver Sensitivity (PER Rate <1%)

- -85 dBm @ 2.4 GHz band
- -92 dBm @ 868/915 MHz band

IEEE 802.15.4 Physical Layer



 PHY Packet Fields Preamble (32 bits) – synchronization Start of Packet Delimiter (8 bits) PHY Header (8 bits) Frame Length (7 bits) Reserved (1 bit) 	 Frequency Bands 2.4 GHz PHY 250 Kb/s (4 bits/symbol, 62.5 Kbaud) 868MHz/915MHz PHY
PSDU (0 to 1016 bits) – Data field	40 Kbaud)

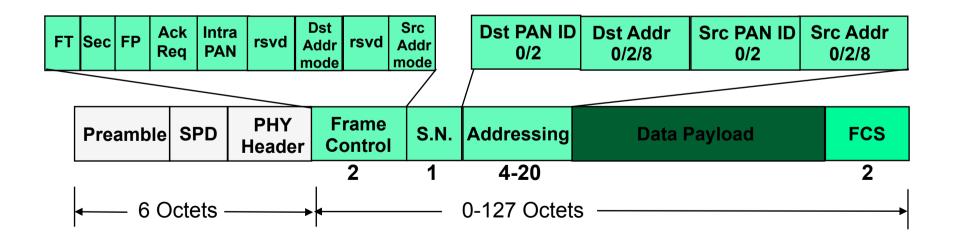
IEEE 802.15.4 MAC Layer



IPv6 Deployment and Support

Simple MAC allows for general use

- Many TinyOS-based protocols (MintRoute, LQI, CENS Route), TinyAODV, ZigBee, SP100.11, Wireless HART, ...
- 6LoWPAN => IP
- Choice among many semiconductor suppliers



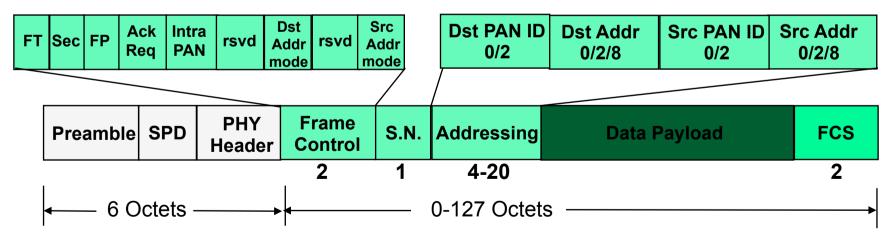
IEEE 802.15.4 MAC Layer



IPv6 Deployment and Support

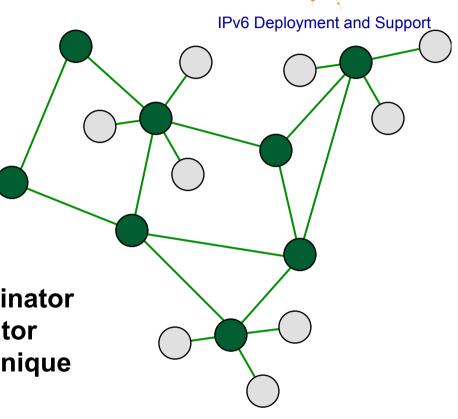
Defines 4 Types of MAC Frame structure

- A beacon frame, used by a coordinator to transmit beacons
- A data frame, used for all transfers of data ie: 6LoWPAN
- An acknowledgment frame, used for confirming successful frame reception
- A MAC command frame, used for handling all MAC peer entity control transfers



IEEE 802.15.4 MAC Overview

- Network Topologies
 Star, Peer-to-Peer, combined
- Full function device (FFD) Any topology Network coordinator capable Talks to any other device
- Reduced function device (RFD) Limited to star topology Cannot become a network coordinator Talks only to a network coordinator
- Each independent PAN selects a unique identifier
- Addressing modes:
 - Network + device identifier (star)
 - Source/destination identifier (peer-peer)



Communications flow
 Full function device
 Reduced function device

IETF IPv6 Standards

Core IPv6 specs are stable and well tested IETF Draft Standards

 IPv6 Addressing Architecture, ICMPv6, Neighbour Discovery, Stateless Auto-configuration, IPv6 over "Data Link Layers", DNS Record, Routing Protocols, Tunneling, MIB's, Header Compression, MLD, etc.

2007: IPv6 WG now closed – replaced by 6MAN (Maintenance) WG

IPv6 Transition then, now Operations focused, WGs

NGTrans WG (closed), v6ops (active)

- WGs focusing on Wireless Sensor Networks
 - □ 6LoWPAN http://www.ietf.org/html.charters/6lowpan-charter.html
 - RoLL http://www.ietf.org/html.charters/roll-charter.html

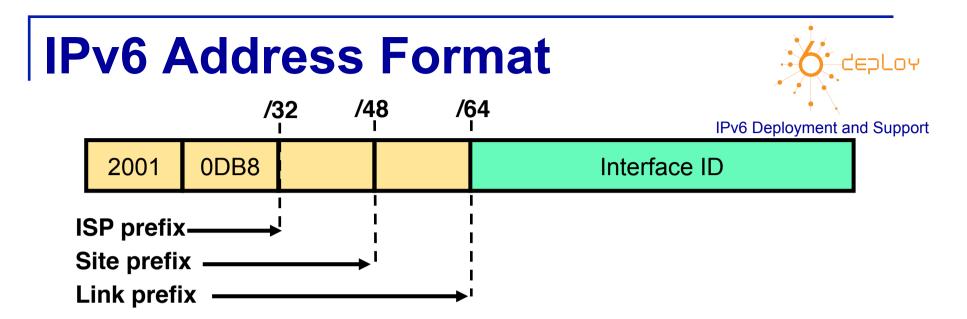
IPv6 Technology Overview



IP Services	IPv4 solution	IPv6 Solution
Addressing	32 bits, Network Address Translation	128 bits, multiple scopes (global, private, link,…)
Auto-configuration	DHCP	Stateless, DHCP, renumbering
Data Link layers	Ethernet, WiFi, ATM, FR, PPP, Sonet/SDH,	Ethernet, WiFi, ATM, FR, PPP, Sonet/SDH, 6LoWPAN,
Routing	RIP, OSPF, IS-IS, E-IGRP, MP-BGP	RIP, OSPF, IS-IS, E-IGRP, MP-BGP, <i>RoLL</i>
IP Network layer Security	IPsec	IPsec
Multicast	IGMP/PIM/Multicast MP-BGP	MLD/PIM/Multicast MP-BGP, Scope Identifier
QoS	Differentiated Service, Integrated Service	Differentiated Service, Integrated Service
Mobility	Mobile IP	Mobile IP with Direct Routing, NEMO

IPv4 – IPv6 Header Comparison

IPv4 H	lea	der			IPv6	Header	IPv6 Deployment and Support		
Versi on	IH L	Type of Service	Tot	al Length	Versi on	Traffic Class	Flow Label		
lde	entifi	ication	Flags	Fragment Offset	Payload Length		Next	Нор	
_	Time to Live Protocol			Header Checksum			Header	Limit	
		Source A	ddress		Source Address				
	D	estination	Addre	ss					
		Options		Padding					
fi	eld' s	name kept f	rom IPv	4 to IPv6					
- fields not kept in IPv6						Destination Address			
- N	ame	& position cl	nanged	in IPv6					
- N	ew fi	eld in IPv6							

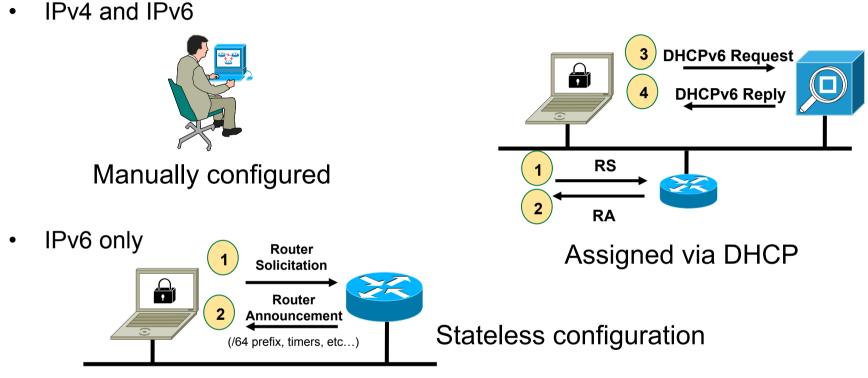


- The allocation process is defined by the 5 Registries:
 - IANA allocates 2000::/3 as Global Unicast [RFC 4291]
 - Registries get ::/12 prefix(es) from IANA [formerly /23] under new policy <u>http://www.icann.org/announcements/announcement-12oct06.htm</u>
 - Registry allocates a /32 prefix [formerly /35] to IPv6 ISP and others large organizations or a /48 for Provider Independent (PI) request (*but RIPE*)
 - Then policies recommend that the ISP allocates a /48 prefix to each customer but it may be /56 or /60 – should avoid /64 per site or will require IPv6 NAT later
 - http://www.ripe.net/ripe/docs/ipv6policy.html
 - http://www.icann.org/announcements/ipv6-report-06sep05.htm

IPv6 Address Configuration



IPv6 Deployment and Support



IPv6 Address = /64 prefix + Interface ID

Interface ID field of an Unicast address may be assigned in several different ways, eg. 6LoWPAN

IPv6 transport in 6LowPAN



- IPv6 standard specifies minimum MTU of 1280 bytes
 - However LOWPANs have MTU of max 127
 - Available space of only 81 bytes
- Need to fit IPv6 packets on to LOWPAN
 - Need to specify representation
 - Typically need to compress headers
 - IPv6 Header 40 Bytes
 - Require link layer fragmentation as MTU is below 1280
 - Though not always as packets are usually small

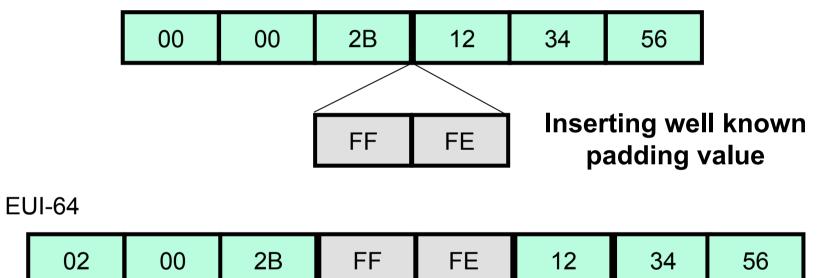
EUI-64 Format



IPv6 Deployment and Support

Ethernet 48 bits MAC address

000000U0

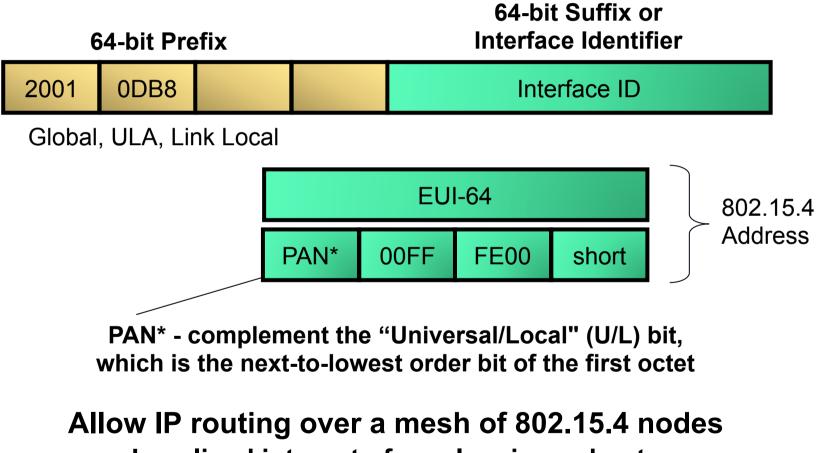


Preserving G/L bit value to identify uniqueness of MAC but inversed value: 1= Global, 0= Local

IPv6 Address in 6LoWPAN



IPv6 Deployment and Support

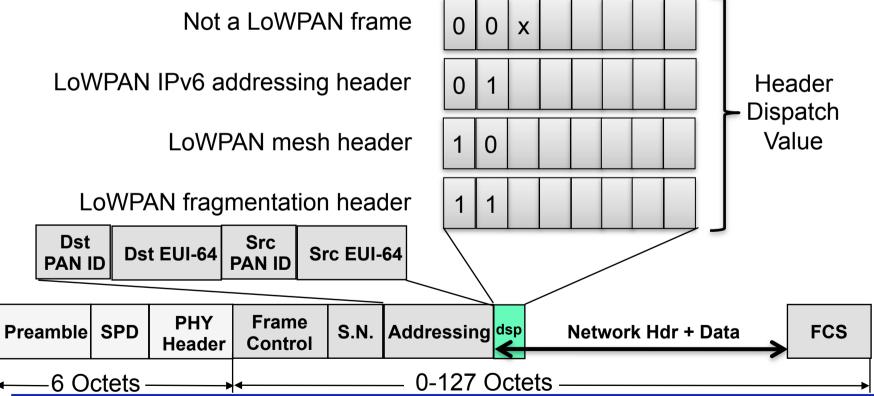


Localised internet of overlapping subnets

6LoWPAN – The First Byte



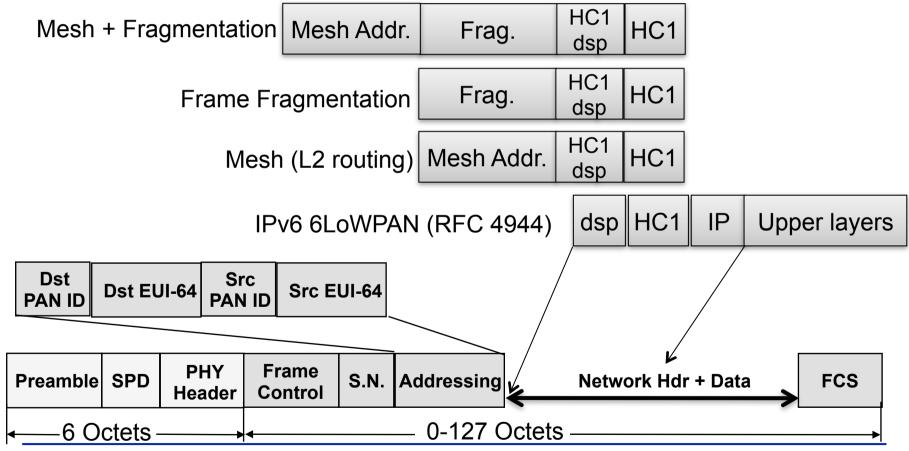
- Coexistence with other network protocols over same link
- Header dispatch (dsp) understand what's coming



6LoWPAN – Adaptation Layer



- RFC 4944 Almost no overhead for the ability to interoperate and scale
- Standard IPv6 header (40 bytes) vs Entire 802.15.4 MTU (127 bytes)



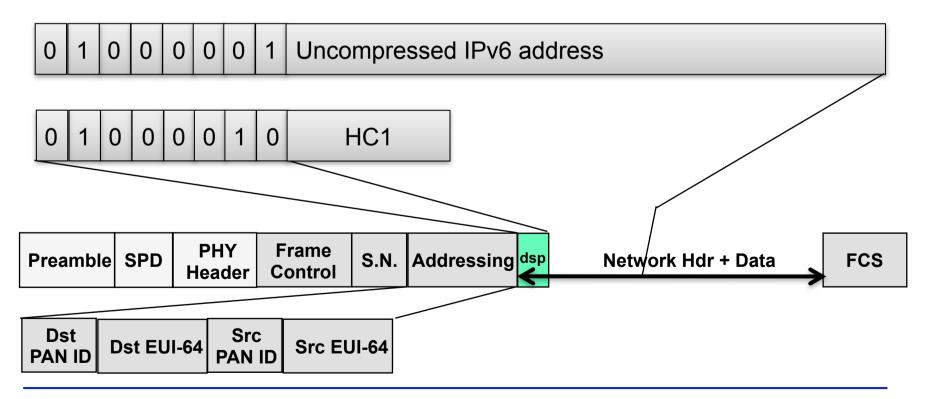
6LoWPAN – IPv6 Header



IPv6 Deployment and Support

Uncompressed IPv6 header = 40 Bytes (RFC 2460)

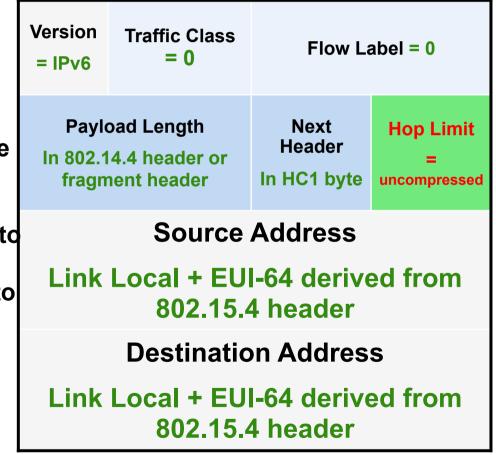
LoWPAN_HC1: Compressed Header = 2 Bytes



6LoWPAN – Header Compression

IPv6 Deployment and Support

- Standard IPv6 header (40 bytes) vs.
 Entire 802.15.4 MTU (127 bytes)
 - Often data payload is small,
 - Pay for only what you use
- By virtue of having joined the same
 6LoWPAN network, devices share some state.
- The IPv6 header values are expected to be common on 6LoWPAN networks, so the HC1 header has been constructed to efficiently compress them from the onset
- Next header: UDP, TCP, or ICMP in a compressed IPv6 Header



IPv6 Header Compression

HC1 Compressed IPv6 Header

LoWPAN_HC1: Compressed Header – 1 Byte

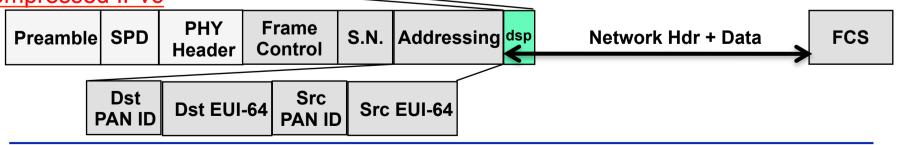
IPv6 Deployment and Support

- a=IPv6 source address (bits 0-1), b=IPv6 destination address (bits 2-3)
 - IPv6 Prefix Carried-in-line/compressed, Interface Identifier Carried-in-line/Elided
- c=Traffic Class and Flow Label (bit 4): 0-compressed, 1=Traffic class and Flow label = 0
- d=Next Header (bits 5-6): 00=Not compressed, 10=ICMP, 01=UDP, 11=TCP
- e=HC2 encoding (bit 7): 0=no more compression header, 1= HC2, type determined by "d"
- Hop Limit 1 Byte (can't be compressed)

how it is compressed"

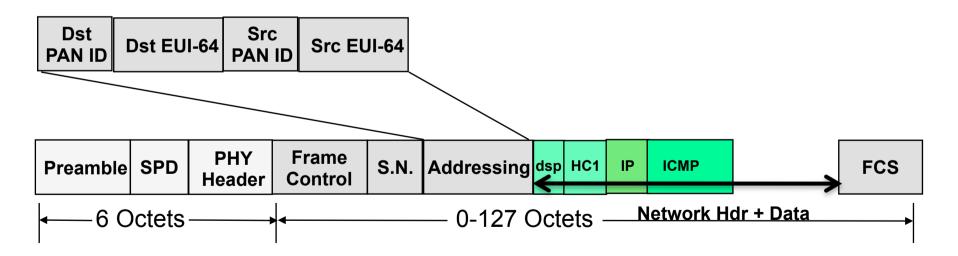
1	LoWPAN_HC1	а	а	b	b	С	d	d	е	Zero or more uncompressed fields follow in order	
---	------------	---	---	---	---	---	---	---	---	--	--

"compressed IPv6"



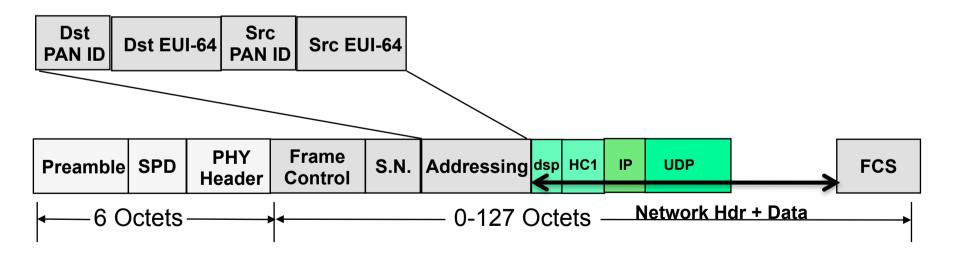
6LoWPAN – Compressed/ICMP

- Header Dispatch = compressed
- HC1 = Source & Dest Local, next hdr=ICMP
- IP = Hop Limit
- ICMP = 8-byte header



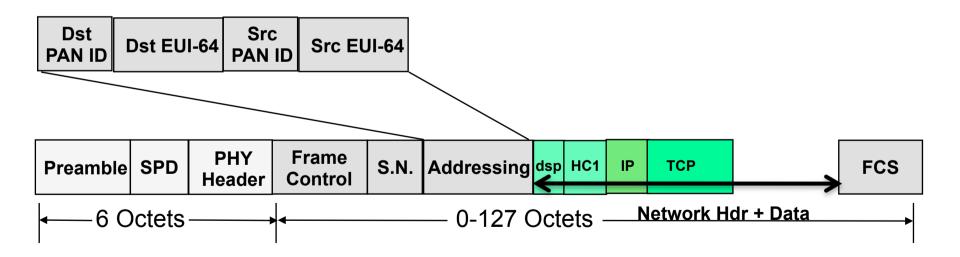
6LoWPAN – Compressed/UDP

- Header Dispatch = compressed
- HC1 = Source & Dest Local, next hdr=UDP
- IP = Hop Limit
- UDP = 8-byte header



6Lowpan – Compressed/TCP

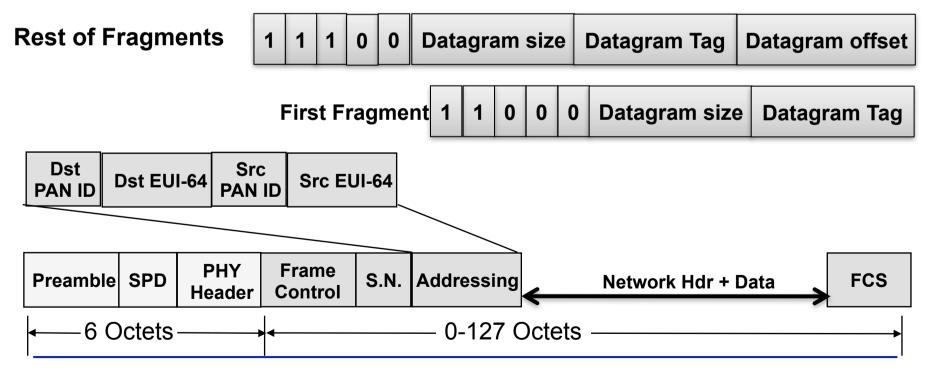
- Header Dispatch = compressed
- HC1 = Source & Dest Local, next hdr=TCP
- IP = Hop Limit
- TCP = 20-byte header



6LoWPAN – Fragmentation



- All fragments of an IP packet carry the same "tag"
 - Assigned sequentially at source of fragmentation
- Each subsequent fragment specifies tag, size, and position
- Do not have to arrive in order
- Time limit for set of fragments (Reassembly Timeout = 60s [RFC 2460])



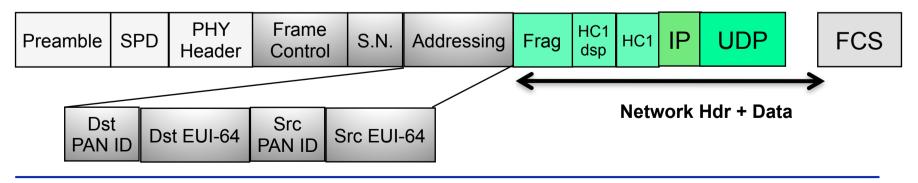
6LoWPAN – Fragmentation Example Lov

IPv6 Deployment and Support

- Interoperability means that applications need not know the constraints of physical links that might carry their packets
 - IP packets may be large, compared to 802.15.4 max frame size
 - IPv6 requires all links support 1280 byte packets [RFC 2460]

Example of Fragmented/Compressed/UDP packet

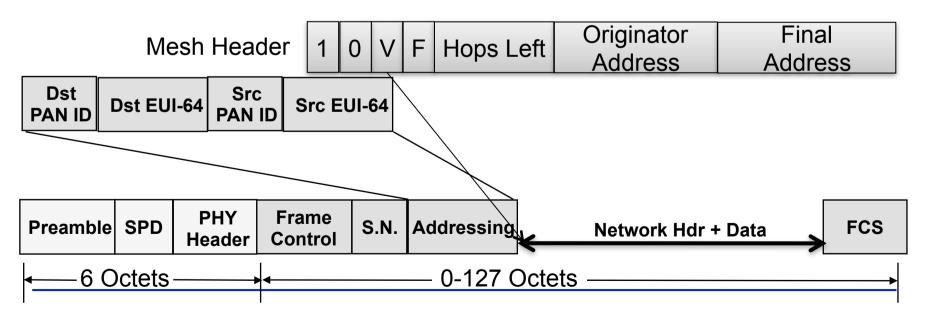
- Dispatch: Fragmented, First Fragment, Size, Tag
- Dispatch = compressed IPv6
- HC1 = Source & Dest Local, next hdr=UDP
- IP = Hop Limit
- UDP = 8-byte header



6LoWPAN – "Mesh Under"



- Allow link-layer mesh routing under IP topology 802.15.4 subnets may utilize multiple radio hops per IP hop Similar to LAN switching within IP routing domain in Ethernet
- Originating node and Final node specified by either short or EUI-64 address
 - In addition to IP source and destination
 - V = Very First, F = Final 0= EUI-64, 1= short
- Hops Left (4 bits) up to 14 hops, then add byte (indicated by 0xF) if more hops
- Mesh protocol determines node at each mesh hop



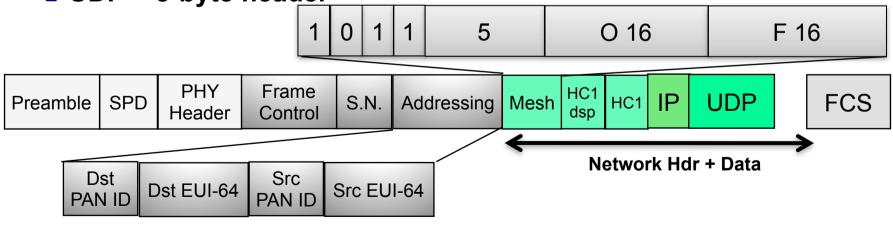
6LoWPAN – Mesh Example



IPv6 Deployment and Support

Example of Mesh/Compressed/UDP packet

- Dispatch: Mesh Under, Very First=short, Final=short
 - Mesh= Originator Address, Final Address
 - Hops Left = 5
- Dispatch = compressed IPv6
- HC1 = Source & Dest Local, next hdr=UDP
- IP = Hop Limit
- UDP = 8-byte header



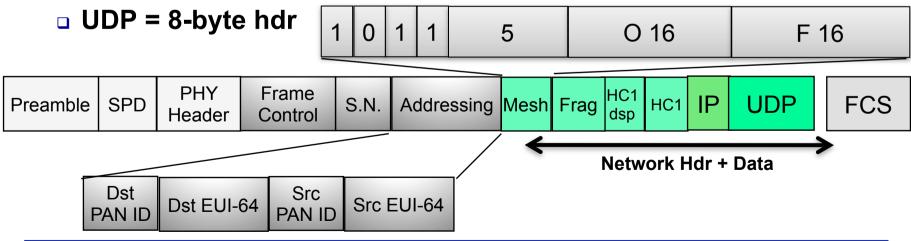
6LoWPAN – Mesh Example

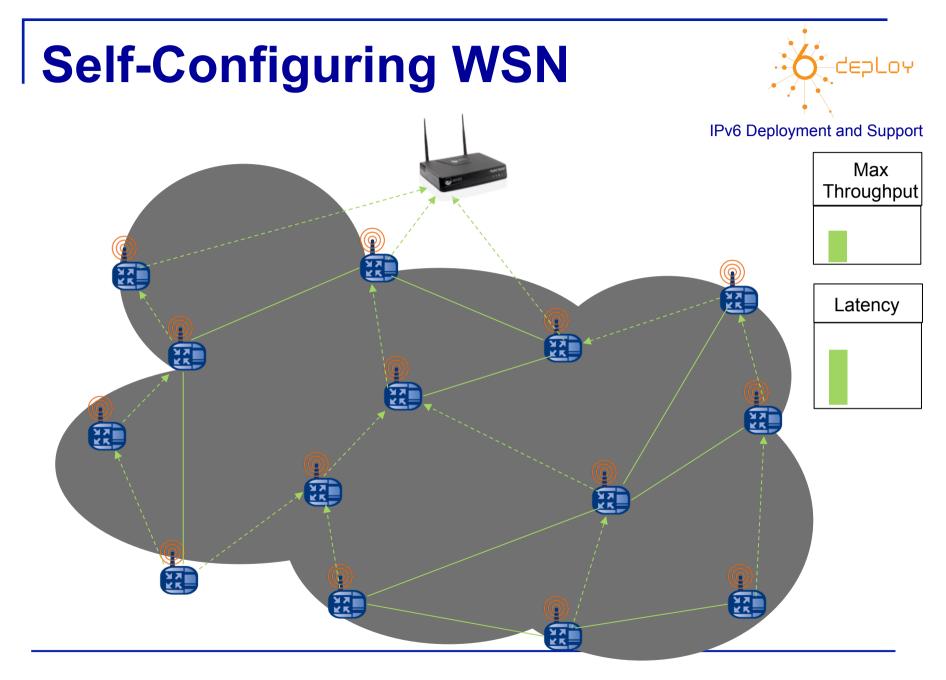


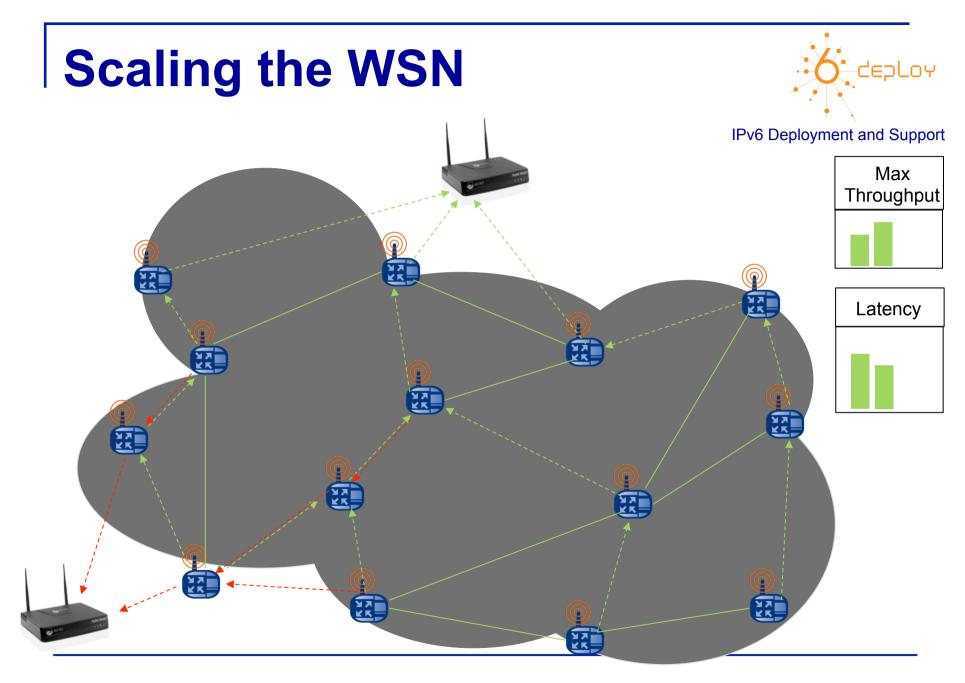
IPv6 Deployment and Support

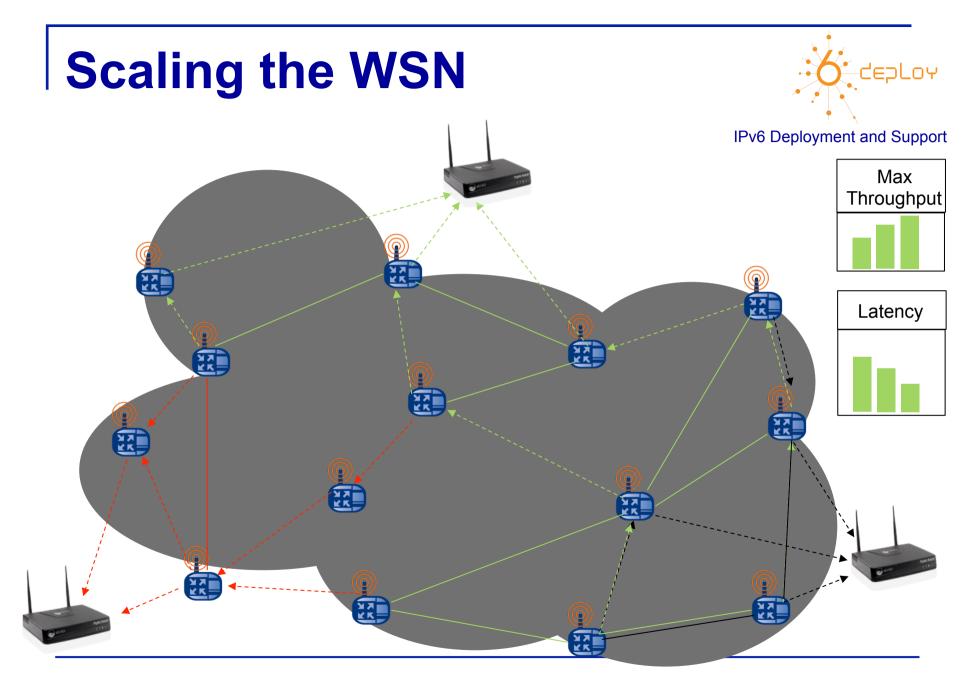
Example of Mesh/Fragmented/Compressed/UDP packet

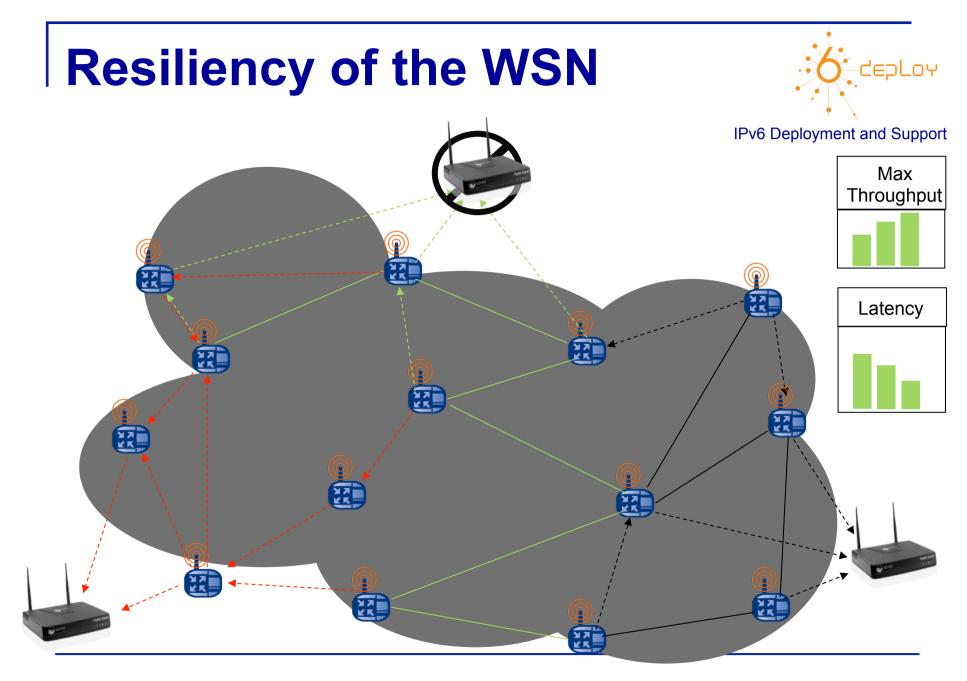
- Dispatch: Mesh Under, Very First=short, Final=short
 - Mesh= Originator Address, Final Address
 - Hops Left = 5
- Dispatch: Fragmented, First Fragment, Size, Tag
- Dispatch = compressed IPv6
- HC1 = Source & Dest Local, next hdr=UDP
- IP = Hop Limit

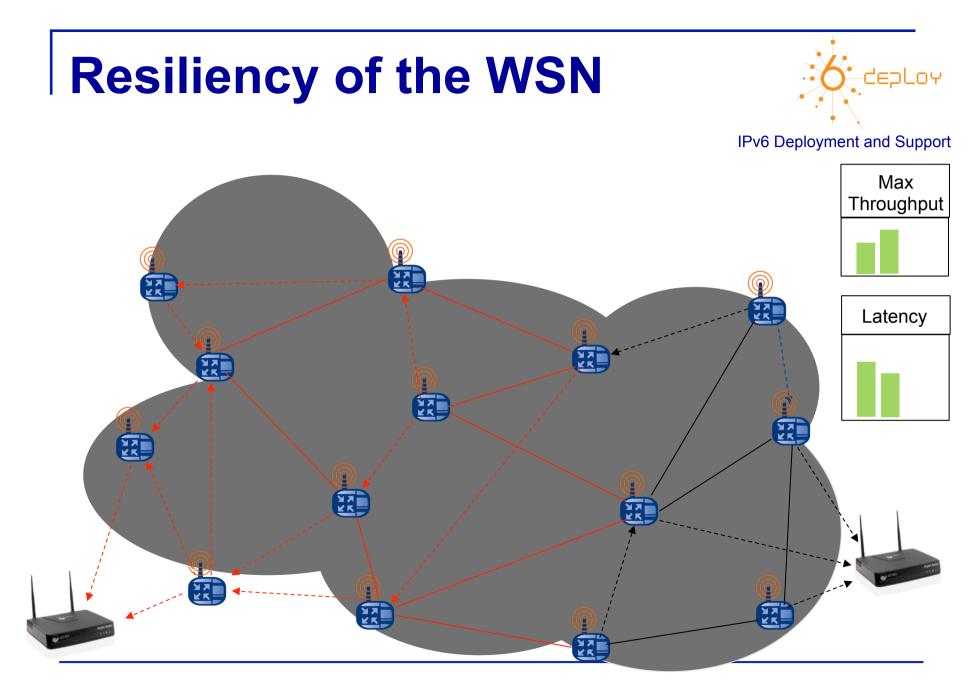












Compact Application Protocol

- ZigBee does not support IP
- To talk to IP devices it needs modification
- CAP: proposed to IETF and ZigBee Alliance
 - Modifies ZigBee protocol with UDP/IP adaptation layer
 - Can bridge diverse types of devices across large application domains:
 - Legacy industrial sensors, wireless/wired
 - 802.15.4 / LoWPAN
 - Emerging powerline communication networks

Mobility in WSN



- Most WSN applications assume fixed networks, or limited mobility of nodes within the WSN
- Emerging mobility patterns (see RUNES/U-2010)
 PANs for emergency responders (firemen with
 - uniform-attached sensors, etc.)
 - Dynamically deployed nodes
- Network Mobility (NEMO) scenarios apply
- Mobile Ad-hoc Network Mobility (MANEMO) often more suitable
 - Avoid nested tunneling

Node Operating Systems



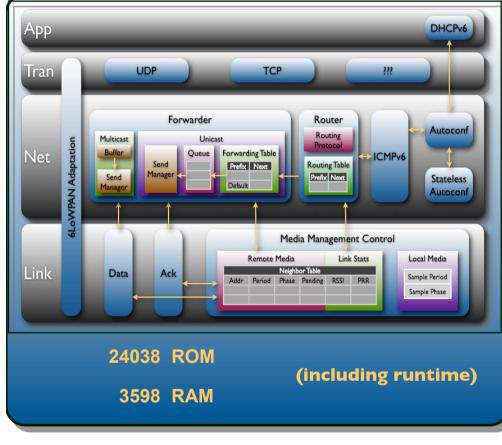
- Various compact operating systems developed for sensor nodes
 - Small memory size
 - Power saving facilities
 - Reduced IPv6 Stack
- Examples:
 - Contiki, <u>http://www.sics.se/contiki</u>
 - TinyOS, <u>http://www.tinyos.net</u>
- Common smart sensor node is MOTES

Agenda



- Introduction
- The Generic Components
- Standards and Technologies
- An Example the Arch Rock Portfolio
- Deployment Case Studies
- Conclusion

e.g. IP on motes (Arch Rock)

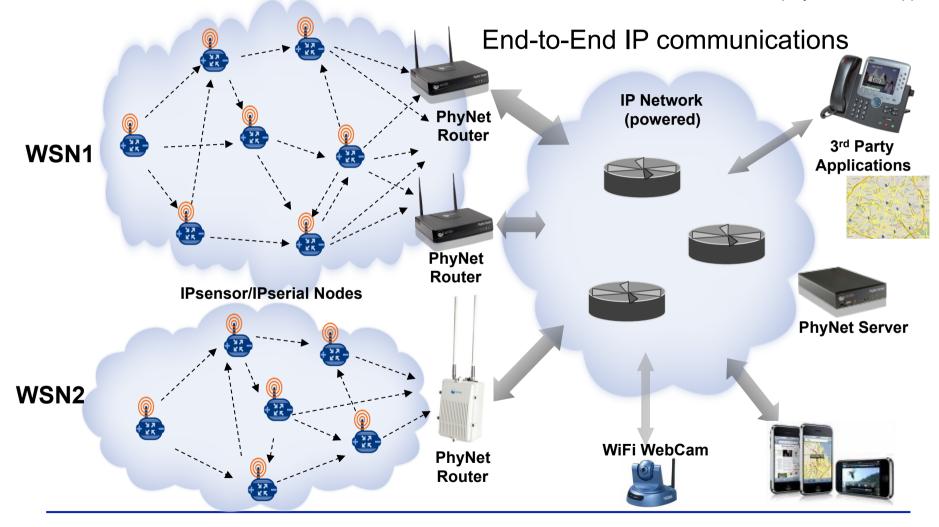


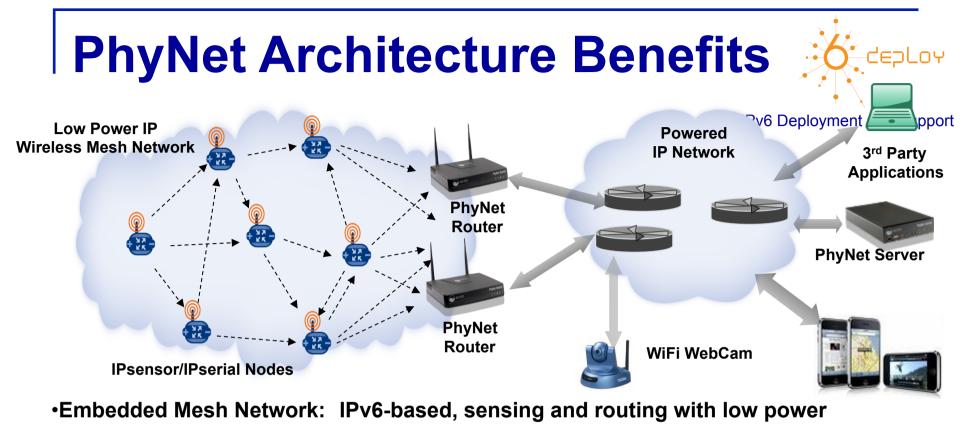
* Production implementation on TI msp430/cc2420

 Footprint, power, packet size, & bandwidth

IPv	6 Deployment and Support				
	ROM	RAM			
CC2420 Driver	3149	272			
802.15.4 Encryption	1194	101			
Media Access Control	330	9			
Media Management Control	1348	20			
6LoWPAN + IPv6	2550	0			
Checksums	134	0			
SLAAC	216	32			
DHCPv6 Client	212	3			
DHCPv6 Proxy	104	2			
ICMPv6	522	0			
Unicast Forwarder	1158	451			
Multicast Forwarder	352	4			
Message Buffers	0	2048			
Router	2050	106			
UDP	450	6			
TCP	1674	50			

ArchRock PhyNet Architecture





•Open standard, auto-configuration, power autonomy, fast recovery, fast response, security

•Routed End-to-End IP: Router-based edge layer extends Internet model

•Ease of deployment and management, enablement of mixed network device applications

•Multi-Tier Architecture: Central services and distributed routing

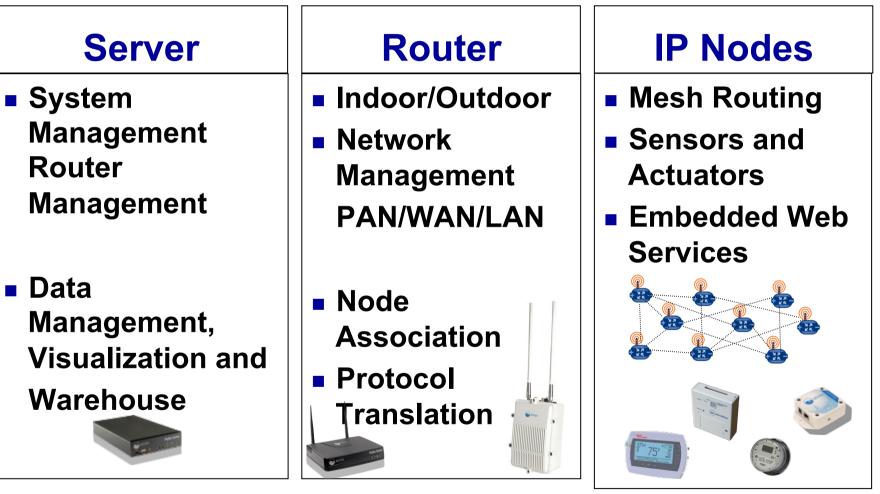
•Enterprise scale, distributed deployment, centralized management and presentation

•Embedded Web Services: XML/SOAP/REST-based presentation

•Openness to customer application development over standard enterprise API interfaces

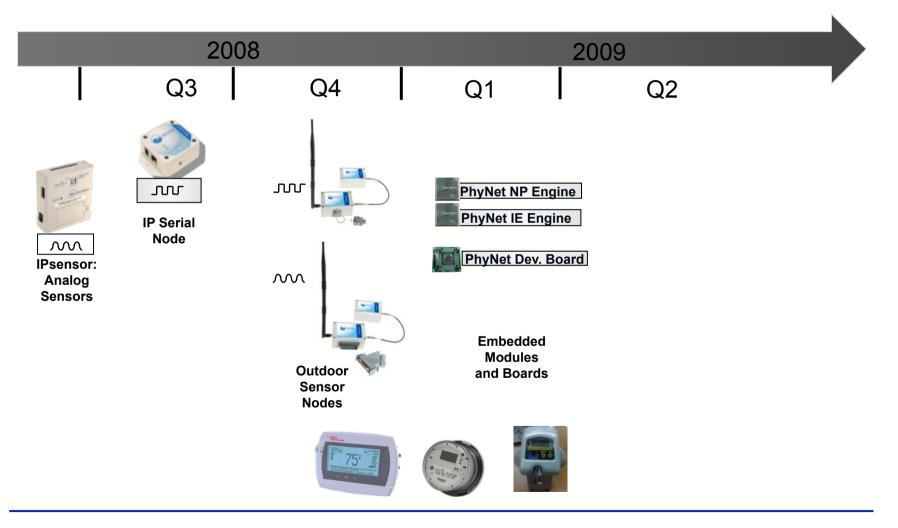
ArchRock PhyNet Portfolio



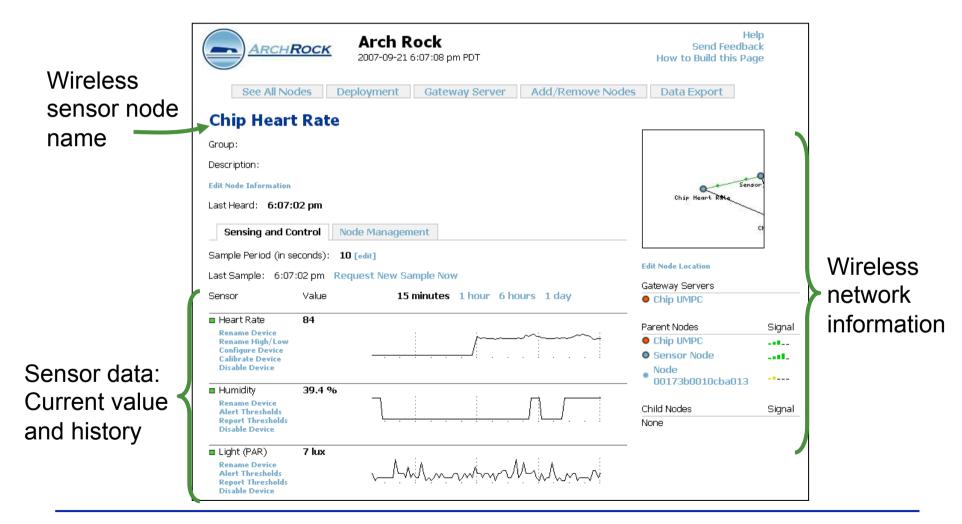


PhyNet Wireless Nodes





Sensor Node Web Page Example



PhyNet Wireless Sensor Node

Indoor and Outdoor Sensors

- Built-in temperature, humidity, light
- External sensor inputs analog, digital

Networking

- IEEE 802.15.4 Radio
- Description Power-efficient Mesh networking
- Security
 - AES-128 link encryption
 - Node authentication
- IETF 6LoWPAN
 - Ping/Traceroute/TCP/UDP



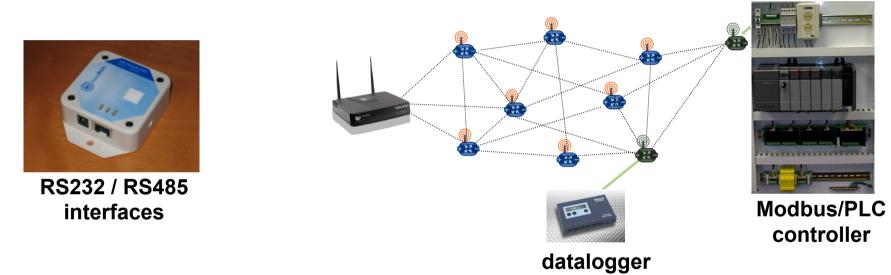


PhyNet IPserial Node



IPv6 Deployment and Support

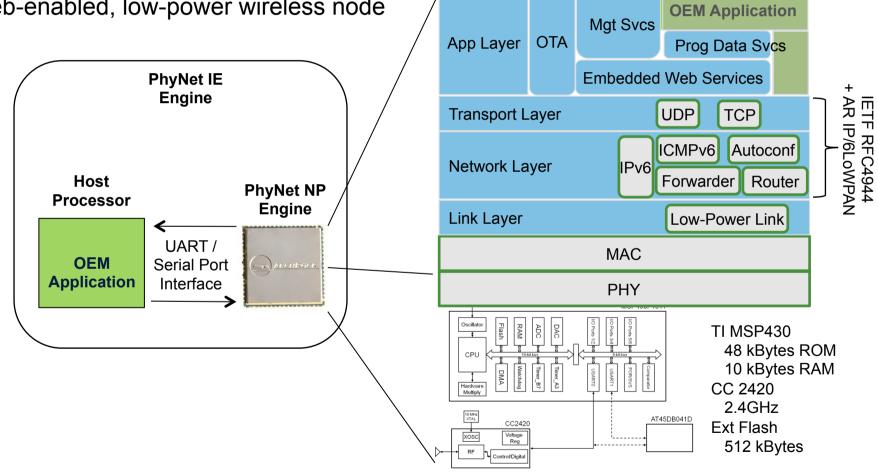
Easily connect to data loggers, smart digital sensors & legacy wired buses



- Address a broad set of instruments and data loggers
- Bring sensing and control systems using legacy wired buses (e.g., ModBus) equipped with serial interfaces into the mesh
- Communicate with a many types of precise, small-footprint digital sensors
- All IPseries Nodes route and provide IP services (telnet, UDP, TCP, etc.)

PhyNet Engine – OEM Offering

Turns customer device into an IP- and web-enabled, low-power wireless node



PhyNet Router

Features

• 802.15.4 WSN

Ethernet/WiFi,
 GPRS uplinks

 Dynamic routing across multiple
 PNRs at edge of
 PAN offering nodes
 multiple egress
 points

 IPv4 to IPv6 routing and protocol translation

System Lo	WPAN WAN LAN Support
Info Setting	s Upgrade Reboot
System	
Name:	Minnie Might PhyNet Router Test1
Model:	Arch Rock IP/6LowPAN Router RSS-2020
Version:	1.0.16534
Uptime:	01:41:52 up 1:41, load average: 0.09, 0.07, 0.01
LowPAN	
LowPAN MAC:	00-17-3B-00-11-69-B4-53
PAN ID:	2020
Channel:	15
Wireless Security:	enc
IPv4 Subnet:	10.10.0/16
IPv6 Subnet:	fd36:2299:488d:32bf::/64
Interface ID:	0
WAN	
Ethernet MAC:	00:80:48:53:63:D9
WIFI MAC:	00:80:48:54:6D:B7
WAN Connection:	Ethernet
IPv4 Address:	192.168.7.95/24



IPv6 Deployment and Support

Benefits

 Eliminates need to colocate server on-site with WSN

Robustness
Resiliency
Higher throughput
Lower latency
Longer node battery life

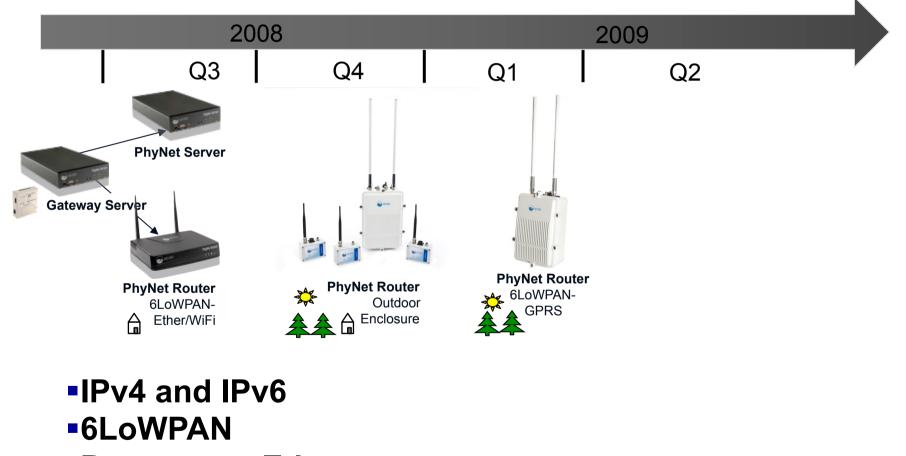
Supports IPv4
 backhaul and enterprise
 networks

IPv6 Address: 2001:5a8:4:3721:280:48ff:fe53:63d9/64

PhyNet Routers



IPv6 Deployment and Support



Power over Ethernet

PhyNet Server



IPv6 Deployment and Support

End-to-end IP architecture and embedded web services provides a extensible out-of-the box management interface

Discover, register, move and configure nodes; enable and disable sensors

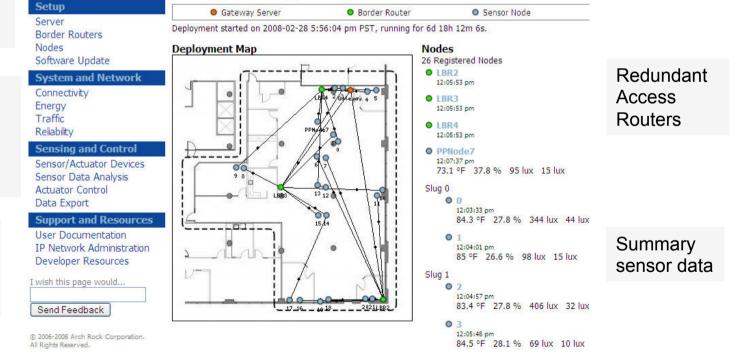
Display performance stats; set reporting intervals, thresholds and alerts.

Visualization and analysis of multiple sensor data streams



Home

Home (Gateway)



Agenda



- Introduction
- The Generic Components
- Standards and Technologies
- An Example the Arch Rock Portfolio
- Deployment Case Studies
- Conclusion

Collaborative WSN Communities

IPv6 Deployment and Support

- Web 2.0 Collaboration Cloud Computing
 - Education
 - Research
 - Interest Groups
 - Public Information







End to End IP architecture to get data directly from sensor nodes

PhyNet in Wireless Cities



IPv6 Deployment and Support

City environment, biology, air quality

Alarms, surveillance, treaty verification

Disaster situational tracking and sensing

Infrastructure health monitoring

Metering

- Parking meters
- Street lights

Solutions

- Outdoor PhyNet router(s) connected to Public WLAN or GPRS Infrastructure
- Outdoor PhyNet or embedded nodes





PhyNet in Green Buildings



Commercial Building Infrastructure health monitoring

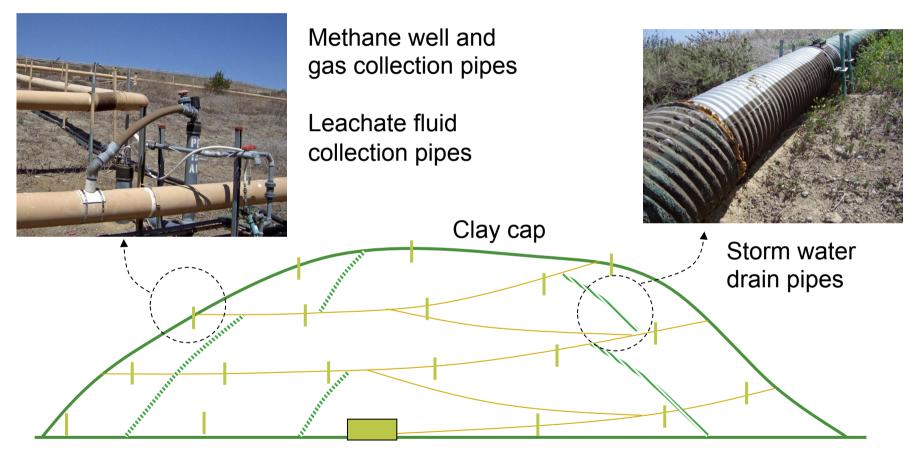
- Indoors or outdoors environmental data
- Energy savings
- Air quality
- Building comfort, energy efficiency
- Monitoring Condition-based machine maintenance
- Advanced metering, resource usage
 - Sub-metering (up to desk level)
 - Lighting control



Anatomy of a Landfill



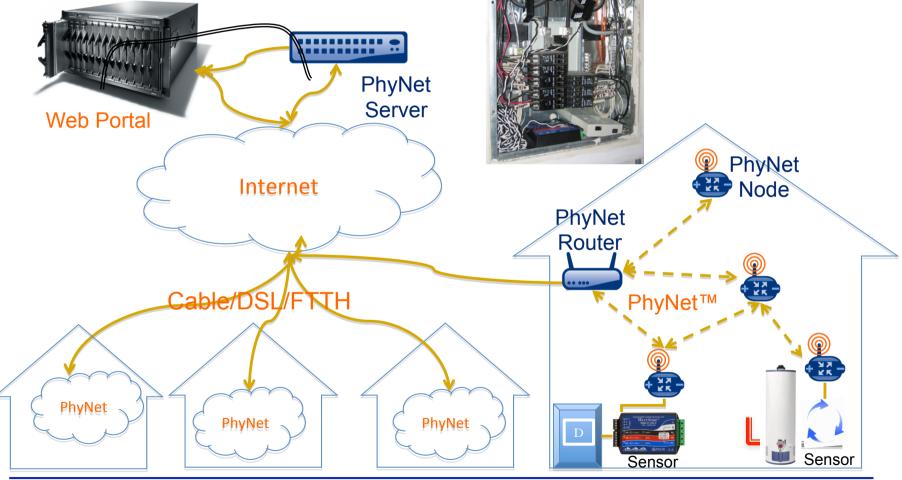
IPv6 Deployment and Support



Collection, processing and monitoring facility

PhyNet Green Building Deployment





PhyNet in the Data Center



IPv6 Deployment and Support

Continuous Visibility

- Temperature, humidity and Air flow profiles
- Power -- Which device/rack is using exactly how much

Analysis/Data export

- Alerts and notifications based on thresholds
- Complete fine-grain data for detailed historical analysis

Action

- Manual tuning of HVAC system
- Closed loop automatic control as warranted
- Virtualization and load migration
 - Concentrate compute loads and cooling for better efficiency
 - Spread compute load to optimize cooling resources
 - Time and demand based load migration -- end of the month, qtr, year
- Long term planning from better data

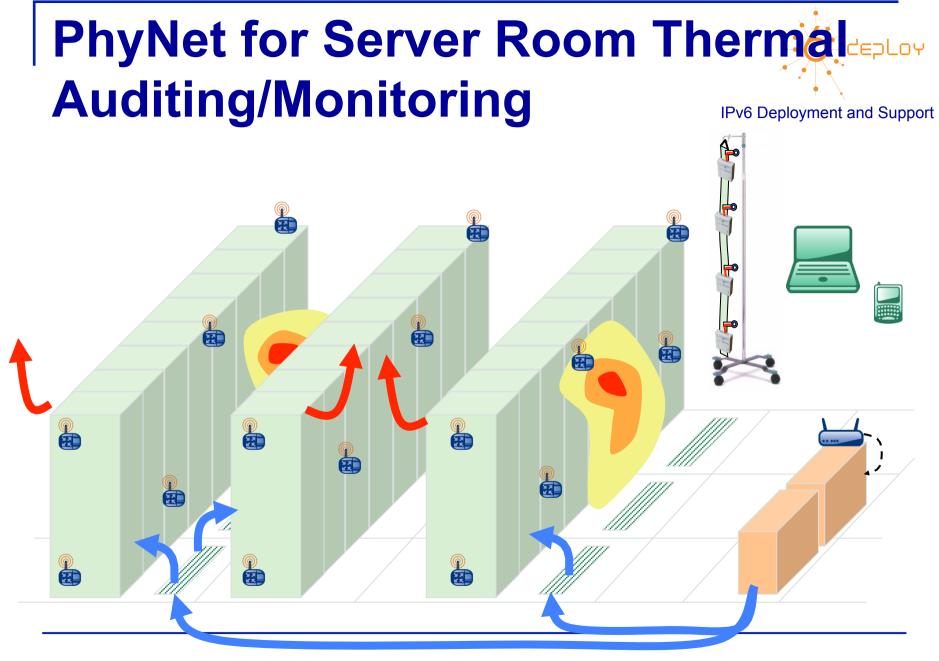
Energy savings

- More efficient cooling (reduced HVAC costs)
- Reduction of power used by servers
 - by dynamic redistribution of the compute load

Conformance

- "Name-plate" vs. actual power usage
- Lower capital expenditure
 - Less "over-provisioning"
 - Better tuning of capacity to demand
 - For HVAC and compute servers

Benefits



PhyNet in Refrigeration Monitoring



IPv6 Deployment and Support

<u>Problem</u> Open loop employee monitoring of in-store refrigeration susceptible to spoilage for high-value food items

ArchRock Solution Closed-loop M2M monitoring with sensor network which scales to multiple locations



Store 1

AR IPsensor nodes

- Temperature
- Humidity
- Mesh Routing

PhyNet Router

Embedded Web Services



PhyNet Server

- Located offsite
- Remote Monitoring & Management for single location or entire chain
- Threshold alerts protect High Value Food Items
- Defrost cycle trend analysis



Store 2

Dynamic Routing

Ethernet/WiFi uplinks

Outdoor Environmental Monitoring

- Natural environment, biology, air quality
- Resources preservation

u Water,...

- Disaster situational tracking and sensing
- Infrastructure health monitoring
- Advanced metering, resource usage

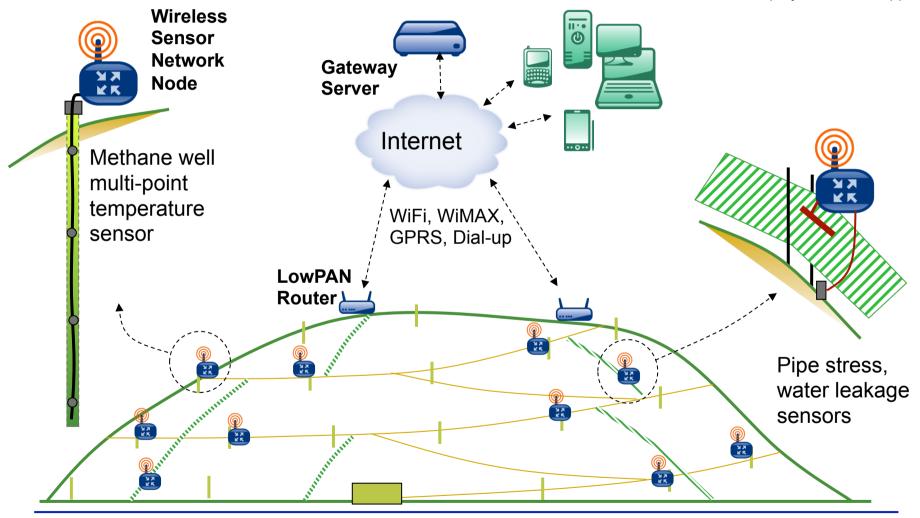






The Wireless Landfill





Continuous Visibility and Alerting

Gas wells

- Under-the-cap temperature, at various depths
- Methane concentrations and flow characteristics

Pipe stress, deformation and breakage

- Fluid detection
- Bending
- Stress

Leachate fluid composition and production

- □ pH
- Flow rate

List View Map View Ch	art View						
Select a Sensor: All Sensors 🔄 Refresh Data 🗆 Auto-refresh every 60 seconds.							
Name	Last Data	External	Temperature	Humidity	Light (PAR)	Light (TSR)	
• IV-5DR	4:26:42 pm	Depth = 030 ft: 132.5 F Depth = 055 ft: 118.2 F Depth = 080 ft: 114.4 F Depth = 105 ft: 104.8 F	98.5 °F	40.2 %	10 lux	83 lux	
● S-87	4:28:20 pm	Depth = 030 ft: 134.52 F Depth = 055 ft: 136.72 F Depth = 080 ft: 138.93 F Depth = 120 ft: 149.54 F	92.9 °F	34.1 %	10 lux	28 lux	
O Strain Sensor	4:31:58 pm	ADC0: 257 ADC1: 597	92.6 °F	45.3 %	0 lux	25 lux	
TopDeck	4:30:57 pm	ADC0: 207 ADC1: 488	91.9 °F	43.1 %	10 lux	26 lux	





Conclusion



IPv6 Deployment and Support

Sensor devices everywhere

Wireless Sensor Networks will be everywhere

Desirable to have them run IP

Internet of things...

IPv6 can help with sheer volume of addressing required

Open standard

Interoperable with existing IP infrastructure

Interoperability with existing non-IP WSNs

Security important